

“I.L. Caragiale” National University of  
Theatre and Film—Bucharest





UNATC

“I.L. Caragiale” National University of  
Theatre and Film—Bucharest

# "I.L.Caragiale" UNATC

In the early 1990's, IATC turned into ATF. The great challenge was the direction the institution should follow. To simplify, there were two options: either a Professional Institute with a small number of students ("we are good when we are few"—a statement which, with minor variations, I had often heard in those years), or the development, by the establishment of new specialisations, the openness to art theory and research, thus increasing the number of students. It is the direction which demanded to be recognised through the reestablishment of theoretical studies (supplemented by the concern for related fields, such as cultural journalism or management), choreography, puppetry, stage design, multimedia, sound-installation departments, followed by the emergence of doctoral studies, in-depth studies and masters. It was a time when the increase of the number of students did not entail additional funding, a large part of the spaces dedicated to educational activities that did not exist or were not arranged in the past, but it became increasingly clear that the social relevance of artistic professions began to depend on the way the Academy of Theatre and Film (a name under which the university functioned between 1990 and 1998) would position itself.

Today, UNATC has a distinct academic profile, a CONCEPT-UNIVERSITY profile having a prominent identity, with a coherent and powerful pedagogical model.

The current model of the university is structured according to three dimensions:

- The training component in order to achieve performance;
- The artistic research, the research through art and the scientific research component (theatre and film as areas of knowledge);



- The pedagogy and the relationship with society; the integration of theatre and film education modules into general education and social learning.

The institutional development must continue. There are training directions still unexplored, both for Bachelor's Degree and Master's Degree, both in the field of theatre and film. The programs of study in the field of photography, animation, theatre for children and young people, artistic education, game design, digitally generated image, etc. are good examples in this regard. Addressing each new field also means opening a research field in that direction. A clearer definition, including the institutional structure, of the role of art and art research, its interdisciplinary aspect with other domains and the academic research structures, the issuing of publications which observe the academic standards and their inclusion in the international circuit are objectives that will have to be pursued. The implementation of the CINETic project will be the first major test of its kind for the UNATC.

The social function of the university must be rethought. The main dimension of UNATC's social function is to be found in theatre and cinema education.

The key is not the REFORM, but the DEVELOPMENT.

**Rector**

Nicolae MANDEA, Associate Professor PhD

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# Short History

The “I.L. Caragiale” National University of Theatre and Film (UNATC) is a state university offering comprehensive programs in the fields of theatre and film, as well as interdisciplinary programs at Bachelor’s Degree, Master’s Degree and doctorate level.

The first theatre faculty started its activity in Bucharest in 1834 within the Philharmonic School.

In 1948 the Faculty of Directing is established within the Art Institute, which, for two years (1948–1950), grouped together the entire artistic education in Bucharest.

In 1950 the Film Art Institute is inaugurated the same year, along with the “I.L. Caragiale” Theatre Institute.

In 1954 the two institutes merged under the name of “I.L. Caragiale” Theatre and Film Institute, and they continued to function under this name until 1990, when it became the Theatre and Film Academy (ATF), the only well-established and internationally acknowledged university in the field of theatre and film in Romania.

Since 1990 The Drama and Film Academy is the subject of a constant reform process which lead to the appearance of new departments and specialisations: Audiovisual Communication and Multimedia: Sound-Editing within the Film Faculty, Acting, Puppetry and Choreography within the Theatre Faculty. The number of students increased, while the curriculum plans and the study programs were refined and diversified.

In 1998 The Theatre and Film Academy becomes the “I.L. Caragiale” University of Theatre and Film (UATC), and since 2001 it turns into “I.L. Caragiale” National University of Theatre and Film (UNATC).

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# Theatre Faculty





# Theatre Faculty

**The Theatre Faculty** takes on the mission of training Theatre artists, capable of permanent improvement, at a high professional level.

The Faculty's programs provide the graduates with the necessary level of training for immediate insertion in the professional artistic environment, both in current production and as initiators of innovative artistic, managerial and pedagogical projects. Young artists are in direct contact with the young audience, and the university considers necessary to take part in this training process. As a result, training programs reflect both the interest for the classical values of Theatre and the specific interdisciplinarity of contemporary art.

Students are encouraged to do research in teams, to experiment with different formulas, to understand theatre performances as a social phenomenon with a changing potential in the contemporary world. Creation laboratories have a central place at the Theatre Faculty, offering the necessary framework for the shaping of free, critical and dynamic thinking.

As the main exponent of theatre arts pedagogy in Romania, UNATC has developed its own formative concepts, applied both through its actual academic programs and the specific research in the field.

UNATC is a member of ELIA. The professors of the Theatre Faculty are also members in various professional organizations, such as UNITER, AICT, UNIMA.

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**The Theatre Faculty** organises the following academic programs:

### Bachelor Degree's Programs

Domain: Theatre and Performing Arts

Duration: 3 years (6 semesters)

180 credits, full time

Degree: Bachelor (Level 6)

Academic programs:

- Performing Arts (ACTING)
- Performing Arts (PUPPETRY)
- Performing Arts (THEATRE DIRECTING)
- Performing Arts (CHOREOGRAPHY)
- STAGE DESIGN
- THEATROLOGY: Cultural Management, Theatrical Journalism

### Master Degree's Programs

Domain: Theatre and Performing Arts

Duration: 2 years (4 semesters)

120 credits, full time

Degree: Master (Level 7)

Academic programs:

- Acting
- Theatre Directing
- Scenography
- Animation Theatre
- •Choreography
- Performance Skills in Dance
- Light and Sound Design in Performing Arts
- Theatrology—Cultural Management and Marketing
- Playwriting
- Theatre Pedagogy
- Performing Art-Therapy

**Applications** for all UNATC academic programs take place in early September.

Exams for each academic program are based on specific methodologies aiming at assessing skills and knowledge in the field. Examination tests and bibliography are announced at least six months in advance—both on the university website [www.unatc.ro](http://www.unatc.ro) (under **Applications**) and at the university headquarters.

# Theatre

THEATRE DIRECTING  
Department

TBA

## Bachelor Degree's Programs

## Performing Arts THEATRE DIRECTING

TMA

## Master Degree's Programs

## Theatre Directing

## Playwriting

**Head of Department**  
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CHOREOGRAPHY Department	STAGE DESIGN Department	THEATRE STUDIES Department
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Domain Theatre and Performing Arts
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Bachelor Degree's Programs
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Performing Arts CHOREOGRAPHY	STAGE DESIGN	TEATROLOGIE (Management cultural, Jurnalism teatral)
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	Master Degree's Programs	
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Choreography	Scenography	Theatrology—Cultural Management and Marketing
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Performance Skills in Dance	Light and Sound Design in Performing Arts	
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# Performing Arts

## ACTING

### Mission

The **Performing Arts (ACTING)** program trains students for a future career in theatre, film and television. With an emphasis on the actor's complex training, courses are structured alongside three major directions: acting, stage movement and vocal techniques. Didactically, the actor's art is approached from both practical and theoretical perspectives, presenting different methods and working techniques. Training also includes in-depth knowledge of dramatic text analysis, history of performing arts and production elements.

The combination of theory and practice is ensured by professors with acknowledged careers in the artistic and academic environment, both at a national and an international level.

Students enjoy their full attention both in class and in developing their own performances. The university offers numerous opportunities for students to apply what they study in class to actual productions done in collaboration with students from other specialisations in both theatre and film, and also to workshops coordinated by well-established artists.

### Occupations

- actor
- radio anchor (announcer)
- television anchor (announcer)

### Courses

#### First Year

- Actor's art
- Stage Improvisation
- Stage speech techniques
- Voice techniques (musical training, singing)
- History of Theatre
- Theatre-film interdisciplinary communication and collaboration
- Actor's art in Romania
- Film actor's art
- Physical education (body expression, stage movement)
- Foreign language (English/French/Spanish)
- Practice (Creative Workshop)



### **Second Year**

- Actor's art
- Stage speech techniques
- Voice techniques (musical training, singing)
- History of Theatre
- History of Romanian theatre
- Film actor's art
- Training for musical theatre
- Stage fighting
- Physical education (body expression, stage movement)
- Foreign language (English/French/Spanish)
- Practice (Creative Workshop)

### **Third Year**

- Actor's art
- Stage speech techniques
- Voice techniques (musical training, singing)
- Microphone speech technique
- Body expressivity
- History of Theatre
- History of Romanian theatre
- Contemporary Theatre
- Aesthetics
- Academic ethics and integrity
- Practice (Creative Workshop)
- Bachelor's thesis research and writing



# Performing Arts

## PUPPETRY

### Mission

Students of the **Performing Arts (PUPPETRY)** program learn basic techniques of puppet construction and handling, as well as acting, body and vocal techniques, which help them understand the structure and composition of a puppet show.

Theoretical and practical courses familiarize students with the process of generating metaphorical expression, specific to the animation theatre. Based on each student's individual skills, they have the opportunity to develop a career either in working with objects or in the physical and musical theatre. Their performances are done under the coordination of professors, with an emphasis on current trends in the contemporary animation theatre, using the new technologies, as well as some innovative ways in which digital art can be integrated into complex performance structures.

### Occupations

- puppeteer
- actor
- television anchor (announcer)

### Courses

#### First Year

- Art of handling puppets
- Art of handling marionettes
- Actor's art
- Stage speech techniques
- Voice techniques (musical training, singing)
- History of Theatre
- Theatre-film interdisciplinary communication and collaboration
- Visual arts
- Music theory and musical forms
- Physical education (body expression, stage movement)
- Foreign language (English/French/Spanish)
- Practice (Creative Workshop)

#### Second Year

- Art of handling puppets
- Art of handling marionettes
- Actor's art
- Stage speech techniques
- Voice techniques (musical training, singing)
- History of Theatre
- Literature and puppet theatre
- Art of the Film Actor
- Art of Stage design



- Radio and TV studio techniques
- Animation Theatre Techniques
- Physical education (body expression, stage movement)
- Foreign Language (English/French/Spanish)
- Practice (Creative Workshop)

### **Third Year**

- Art of handling puppets
- Art of handling marionettes
- Actor's art
- Body expression training
- Voice expression training
- History of Theatre
- Art of Stage design
- Radio and TV studio techniques
- Academic ethics and integrity
- Practice (Creative Workshop)
- Bachelor's thesis research and writing



# Performing Arts

## THEATRE DIRECTING

### Mission

The **Performing Arts (THEATRE DIRECTING)** program offers students the ability to discover and develop individual skills in a wide range of performative styles and languages. The creative understanding of the director's art from a theoretical and practical perspective aims at educating the ability to individually select and assess the specific elements to the theatrical act.

The process of discovery and development of the directorial personality requires work in knowledge and self-knowledge, exploration and experiment within a multidisciplinary artistic and technical team. This is why the abilities, skills and also the first experiences are developed at school. Thus, graduates of Theatre Directing obtain a fairly close perspective on their future artistic projects in the professional environment.

### Occupations

- artistic director
- stage director
- creative director

### Courses

#### First Year

- Theatre director's art
- Dramatic text analysis
- Introduction to actor's art
- History of Theatre
- Theatre-film interdisciplinary communication and collaboration
- Performance studies
- Visual arts
- Music theory and musical forms
- Foreign language (English/French/Spanish)
- Physical Education
- Practice (Creative Workshop)



### **Second Year**

- Theatre director's art
- Dramatic text analysis
- History of Theatre
- History of Romanian theatre
- Philosophy
- Art of Stage design
- History of styles in Stage design and costumes
- Stage light techniques
- Stage sound techniques
- Foreign language (English/French/Spanish)
- Physical Education
- Practice (Creative Workshop)

### **Third Year**

- Theatre director's art
- Art of stage design
- History of Theatre
- History of Romanian theatre
- Directing—Animation Theatre
- Contemporary dramaturgy workshop
- Directing—Radio and TV theatre
- Cultural project management
- Academic ethics and integrity
- Practice (Creative Workshop)
- Bachelor's thesis research and writing



# Performing Arts

## CHOREOGRAPHY

### Mission

The **Performing Arts (CHOREOGRAPHY)** program prepares artists in the field of dance art with a serious theoretical and practical base. The department and the teaching staff strive to provide an applied work context and in-depth notions about the dramaturgy, the compositional means and the structure of choreographic works.

Students become familiar with the most relevant research methods of the choreographers and dancers, landmarks in the history of Romanian and international choreography. Studies range from classical to contemporary dance, interacting with different forms of dance, while students have the opportunity to collaborate with colleagues from other programs in both Theatre and Film Faculties. Courses foster involvement in comprehensive dance studies, focused on a central core of choreography, performance and critical appreciation.

### Occupations

- choreographer
- ballet master
- master of ballet studies

### Courses

#### First Year

- Choreographic art
- Choreographic dramaturgy
- History of Theatre
- History of Dance
- Theatre-film interdisciplinary communication and collaboration
- Music theory and musical forms
- Visual arts
- Spectacology
- Physical Education
- Foreign language (English/French/Spanish)
- Practice (Creative Workshop)





### **Second Year**

- Choreographic art
- Choreographic dramaturgy
- History of Theatre
- Music theory and musical forms
- Rhythmics workshop
- Art of stage design
- Stage light techniques
- Stage sound techniques
- Management of cultural projects
- Physical Education
- Foreign language (English/French/Spanish)
- Practice (Creative Workshop)

### **Third Year**

- Choreographic art
- Choreographic dramaturgy
- Directing of choreographic performances
- History of Theatre
- Aesthetics and ethics
- Contemporary choreography—styles, trends
- Art of stage design
- Academic ethics and integrity
- Practice (Creative Workshop)
- Bachelor's thesis research and writing



# STAGE DESIGN

## Mission

The **STAGE DESIGN** program trains future scenographers for theatre and film from an innovative perspective through which the author of set designs and costumes is integrated in the creative team right from the start. Stage design is a rigorous and challenging discipline, combining practical and theoretical elements. The three years of study aim to provide students with a set of general notions in the field.

Students are introduced to the creative process in order to acquire the necessary skills for the construction and presentation of their own artistic conceptions—through layouts, atmosphere sketches, light design, costume sketches, etc. They also work together with their colleagues from other departments, to elaborate artistic projects, either as semester assignments or as final dissertation works, thus developing their capacity to work as theatre creators in both institutional and independent contexts.

## Occupations

- stage designer
- scenography painter
- assistant stage designer

## Courses

### First Year

- Art of stage design
- Visual arts
- History of Theatre
- Plastic arts workshop
- Perspective and descriptive geometry
- Stage technology
- Design engineering basics in scenography
- Theatre-film Interdisciplinary communication and collaboration
- Introduction to acting
- Foreign language (English/French/Spanish)
- Physical Education
- Practice (Creative Workshop)



### **Second Year**

- Art of stage design
- Plastic arts workshop
- History of Theatre
- History of Romanian theatre
- History of styles in set design and costumes
- Design engineering in scenography
- Computer assisted stage design
- Art of theatre directing
- Stage light techniques
- Stage sound technique
- Foreign language (English/French/Spanish)
- Physical Education
- Practice (Creative Workshop)

### **Third Year**

- Art of stage design
- Film and TV scenography
- History of Theatre
- History of Romanian theatre
- History of styles in set design and costumes
- Design engineering in scenography
- Computer assisted stage design
- Art of theatre directing
- Academic ethics and integrity
- Practice (Creative Workshop)
- Bachelor's thesis research and writing



# THEATROLOGY

## Cultural Management, Theatrical Journalism

### Mission

The **THEATROLOGY (CULTURAL MANAGEMENT, THEATRE JOURNALISM)** program trains specialists in the field of theatre, with an adequate culture in performance studies, ready to actively contribute to the cultural life, at both national and international levels. In this context, the program aims to cultivate the students' talent, contributing to the shaping of their artistic personality and to the enlargement of their theatrical and artistic knowledge, required for the further scientific research in the field of performing arts.

The structure and purpose of this study program, as well as the actual working procedures have been established in collaboration with the other departments, and with the sustained effort of several generations of significant professors who taught performing arts, at both national and international levels. Over the past two decades, the contributions to theatre theory and aesthetics were amplified by a constant concern for the management of the artistic and creative processes, as well as for the construction of the public image of the theatrical phenomenon—around the concept of active teatrologist.

### Occupations

- art critic
- artistic consultant
- literary secretary
- editor
- theatre producer

### Courses

#### First Year

- Theatrology
- History of Theatre
- History of Romanian theatre
- Performance studies
- Analysis of the dramatic text
- Management of the cultural project
- Media theory and practice (press, radio, TV)
- Theatre-film interdisciplinary communication and collaboration
- Visual arts
- Music theory and musical forms
- Foreign Language I (English/French/Spanish)
- Foreign Language II
- Physical Education
- Theatre practice



COMEDIA ÎNINE LA TINERET  
ediția a X-a, 2019

Cea de-a X-a ediție a concursului COMEDIA ÎNINE LA TINERET, proiect inițiat de Teatrul de Comedie, primește o nouă ediție în regiuni de teatru, oferindu-le ocazia de a prezenta proiecte independente pe scena unui teatru profesionist. Facilitățile acestui demers sunt concretizate de prezenta lui mai activă pe scenele românești a regizorilor experți precedenți: Vlad Cristache, Alexandra Măgălinaru, sau Eugen Gyemant. De asemenea, [...]



Concursul de dramaturgie contemporană la Piatra Neamt

Teatrul Tineretului Piatra Neamt dă startul concursului de dramaturgie contemporană care se adresează tinerilor autori (maxim 35 ani). Se caută texte nou-nouci, nepublicați și nemontați, care să aibă la bază tema diversității și a toleranței în rândul tinerilor și care să se adreseze următoarelor categorii de public: 7-10 ani, 11-16 ani, 15-18 ani. Tema propusă este [...]



Festivalul de teatru Piatra Neamt

Teatrul Tineretului Piatra Neamt dă startul competiției pentru Secțiunea națională TINERET CREATOR a FESTIVALULUI DE TEATRU PIATRA NEAMT. Ediția XI a Festivalului va avea loc în perioada 20-28 septembrie 2019. Detaliile înscrise pentru secțiunea TINERET CREATOR: Regizorul spectacolului trebuie să aibă vârsta de maxim 30 de ani (la data premierei). Pot fi [...]



CALENDARUL SPECTACOLELOR UNITE



BIBLIOTECA UNITE

FACEBOOK



## Second Year

- Teatrology
- History of Theatre
- History of Romanian theatre
- Performance studies
- Philosophy
- Cultural management and marketing
- Media theory and practice (press, radio, TV)
- History of styles in set design and costume
- Foreign Language I (English/French/Spanish)
- Foreign Language II
- Physical Education
- Theatre practice

## Third Year

- Teatrology
- History of Theatre
- Performance studies
- Aesthetics
- Developing cultural strategies
- Entrepreneurship and theatre production
- Dramaturgy
- Playwriting
- Audio-video communication tools and digital technologies
- Academic ethics and integrity
- Theatre practice
- Bachelor's thesis research and writing



# Acting

## Mission

The master's program in **ACTING** addresses to specialists in the field of theatre and performing arts who wish to deepen their acting knowledge and skills. Courses are focused on the study of various techniques for character building in the context of various theatre genres, through artistic projects in the form of theatre productions. The skills include students' training to approach a varied repertory and to be capable of self-analysis in their creative approach.

The curriculum also includes theoretical courses through which graduates acquire additional skills that widen their spirit of initiative, training them to undertake and coordinate various artistic or social intervention projects (theatre, cinema, media).

## Courses

### First Year

- Actor's art—Commedia dell'Arte
- Actor's art—classical—comic
- Actor's Art Workshop—Commedia dell'Arte (project)
- Actor's art workshop—classical, dramatic (project)
- Actor's Art Workshop—classical, comic (Project)
- Acting means of expression
- Improvisation Theatre
- Repertory
- Analysis of the theatre creation process
- Public policies and cultural legislation
- Academic ethics and integrity
- Practice in theatre performance

### Second Year

- Actor's technique in Commedia dell'Arte (project)
- Actor's technique in classical theatre (project)
- Actor's technique in musical theatre (project)
- Acting means of expression
- Introduction to theatre performance production
- Practice in theatre performance
- Master's thesis research and writing







# Theatre Pedagogy

## Mission

The **THEATRE PEDAGOGY** program addresses to art professionals interested in transferring practices and procedures specific to the artistic act to the educational process. The central concept is the Artist-Master of his own art, an artist trained to hold workshops based on pedagogical scenarios and to create pedagogical performances with a formative role, especially for young people (preteens and teenagers). The drama trainer is preparing for an activity in the educational environment itself, but also for cultural intervention projects in various artistic and cultural institutions, for the education and training of the public.

The curriculum provides students with the necessary knowledge and skills to teach theatre in schools and in the community, or to act as creative artistic consultants in the public and private sector, as well as in other activities requiring professionalism in theatre pedagogy.

## Courses

### First Year

- Actor's art—theatre and film
- Methodology of theatre teaching
- General Pedagogy
- Romanian Grammar
- Techniques for acquiring multiple means of expression
- Youth Theatre
- Theatre and society
- Academic ethics and integrity
- Practice (theatre education workshop)

### Second Year

- Actor's art—theatre and film
- Methodology of theatre teaching
- Psycho-pedagogy of young people
- Directing and stage design for educational theatre
- Playwriting
- Pedagogy of playwriting
- Cultural Anthropology
- Design and management of the educational project
- Practice in theatre pedagogy
- Master's thesis research and writing







# Animation Theatre

## Mission

The **ANIMATION THEATRE** program aims to contribute to the development of this genre of performance and of the graduates' careers in PUPPETRY. Students have the opportunity to combine training with research through artistic experimental means.

Upon graduation, students will have acquired the necessary skills to fully develop an animation show, using both traditional and digital techniques. Students are encouraged to collaborate with their colleagues from other programs and with the professional environment, in order to create performances as part of interdisciplinary teams for creation and research.

## Courses

### First Year

- Sound expression in animation theatre
- Visual expression in animation theatre
- Art of stage design
- Aesthetics of performing arts
- Public policies and cultural legislation
- Academic ethics and integrity
- Research and practical workshop
- Practice

### Second Year

- Animation theatre Directing
- Advanced animation systems
- Contemporary animation theatre techniques
- Multimedia in contemporary performance
- Stage design and technical devices
- Research and practical workshop
- Practice
- Master's thesis research and writing





# Performing Art-Therapy

## Mission

The PERFORMING ART-THERAPY program aims to train specialists in the field of art therapies. The program provides the theoretical and practical knowledge necessary for therapeutic intervention based on different art forms, such as psychodrama, drama therapy or art therapy. The program forms skills and abilities specific to clinical therapeutic practice. A broad theoretical background provides students with the key principles of psychodynamic and humanistic psychotherapy, in accordance with current theories and research in art therapy.

Courses in Psychology are done by professors and specialists from the Faculty of Psychology, University of Bucharest, as a partner in this Master's program. Practical courses benefit from the teaching and creative experience of artistic practitioners, vocational higher education, as well as art therapy.

## Courses

### First Year

- Research methodology in psychological assistance and counselling
- Elements of Psychological Counselling
- Human development and psychological health
- Theatre, drama therapy, psychodrama, sociodrama
- Workshop for self-knowledge through theatre and performing arts
- Theatre Workshop—Animation Techniques (puppets, dolls, masks)
- Theatre Workshop—Visual Arts (drawing, colour, modelling)
- Personal identity through vocal and behavioural expression
- Training of educational abilities
- Organisational counselling
- Academic ethics and integrity
- Supervised practice in psychological counselling

### Second Year

- Psychological counselling elements
- Workshop for self-knowledge through theatre and performing arts
- Theatre Workshop—Eurhythmics
- Trends in art therapy
- Theatre and psychodrama
- Theatre of daily life and dramaturgy of everyday life
- Psychological counselling in an organizational context
- The practice of psychological assistance
- Supervised research practice in psychological assistance
- Master's thesis research and writing





# Theatre Directing

## Mission

The Master's program in **THEATRE DIRECTING** is structured around the concept of theatre as a form of collective art. The curriculum includes theoretical courses and practical workshops, the accumulated knowledge thus being applied for the initiation, development and completion of research and artistic projects.

The key elements of the program include awareness and adjustment of collaborative processes in the creation of a performance, the function and role of a stage director from conception to complex and original theatre project, by coordinating a creative team provided with the technical and managerial standards of modern performance.

## Courses

### First Year

- Theatre director's art
- Art of stage design
- Analysis of the creative process
- Classical text from contemporary perspectives
- Philosophy of art
- Public policies and cultural legislation
- Academic ethics and integrity
- Research and creative workshop
- Practice

### Second Year

- Theatre director's art
- Art of stage design
- Directions and Trends in Contemporary Theatre
- Management of cultural institutions
- Research and creative workshop
- Practice
- Research methodology and academic writing
- Master's thesis research and writing







# Playwriting

## Mission

The mission of the **PLAYWRITING** program is to train professionals in writing for various fields (theatre, film, television, radio and digital environments), in order to actively participate in the development of the Romanian cultural environment. The curriculum aims to create a living background for research and experimentation, providing training and support for the students' involvement in the creative process and personal development.

Courses focus on the technical and artistic aspects of writing and participation of the playwright in all phases of production of a performance or of an alternative artistic project. At the same time, the program seeks to support the individual vision and voice of each student.

## Courses

### First Year

- Playwriting
- Theatre structures
- Dramatization of non-dramatic texts
- Adaptations of dramatic texts
- Analysis of the creation process
- Romanian Grammar
- Philosophy of art
- Research and creative workshop
- Practice
- Academic ethics and integrity

### Second Year

- Playwriting
- Theatre structures
- Playwriting in alternative forms
- Art of translation
- Script writing
- Pedagogy of playwriting
- Research and creative workshop
- Practice
- Research methodology and academic writing
- Master's thesis research and writing





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# Choreography

## Mission

The Master's program in **CHOREOGRAPHY** allows professionals in the field of dance to develop and improve their technical skills and artistic understanding for choreographic productions. The curriculum is geared towards the development of creativity and students' ability to evaluate work specific to this type of performance. In-depth knowledge of the diversity of choreographic techniques allows graduates to approach aesthetic directions significant for the choreographic art as well as to create new ones, meant to define and affirm their personality.

## Courses

### First Year

- Choreographic art
- Aesthetics of performing arts
- Analysis of the creation process
- Public policies and cultural legislation
- Research and creative workshop
- Practice
- Academic ethics and integrity

### Second Year

- Choreographic art
- Art of directing in choreographic performance
- Cultural Anthropology
- Artistic management
- Research and creative workshop
- Practice
- Master's thesis research and writing





# Performance Skills in Dance

## Mission

The dominant component of this newly established Master's program consists of both theoretical and practical courses oriented towards the development of the choreographic terms and the study of the different methods through which dance can be taught and developed. During the practical workshops, students have the opportunity to discover the interdependence of creative practices and the pedagogy of dance in order to acquire or even develop personal methods for the ability to coordinate other dancers and team work.

The study of pedagogy in choreography is absolutely necessary for those who want to improve their interpretative style and personal performance in the field of dance. The deepening of knowledge in the field of dance is dubbed by a series of intellectual and cultural skills considered to be fundamental for those involved in the practice and promotion of the art of dancing.

## Courses

### First Year

- Repertory strategies: Classical dance
- Dance teaching methodology
- Choreographic education
- The biology of effort
- Methodology of theatre teaching
- Aesthetics of performing arts
- Public policies and cultural legislation
- Practice
- Academic ethics and integrity

### Second Year

- Repertory strategies: Contemporary dance
- Dance teaching methodology
- Music in the choreographic pedagogical project
- Psychology of youth
- Design and management of the educational project
- Teaching practice
- Research methodology and academic writing
- Master's thesis research and writing







# Scenography

## Mission

Students of the **SCENOGRAPHY** Master's program are guided and encouraged to develop their creative potential in order to deepen those means of expression that allow them to showcase, with rigor and professionalism, their scenographic vision. Starting from the classical repertory, theoretical courses and practical workshops focus on understanding the specific ways of organizing scenic space in relation to its constitutive elements: set, costumes, light design, video design, sound design etc.

In the two years of study, students individually follow the stages of materialization of the scenographic concept from plans and sketches, to elevations, outlays, perspectives, details (working folder), all the way up to the final production of sets and costumes for performances done by their colleagues from the other programs in both Theatre and Film Faculties. The university offers students access to production workshops for sets and costumes, as well as to sound and light design devices, a film studio, rehearsal spaces, facilitating the actual mounting of the final productions in a professional environment.

## Courses

### First Year

- Art of stage design
- Art of film scenography
- Costume design
- Furniture—technology
- Theatre director's art
- Analysis of the creation process
- Philosophy of art
- Classical texts from contemporary perspectives
- Practice
- Academic ethics and integrity

### Second Year

- Art of stage design
- Art of film scenography
- Costume design
- Theatre director's art
- Management of cultural institutions
- Research and creative workshop
- Practice
- Master's thesis research and writing





# Light and Sound Design in Performing Arts

## Mission

This study program is the only one in the country that prepares specialists in light and sound design for performing arts. Those two trades have become indispensable to contemporary theatre creators and require a higher level of professional training to those of sound and lights technician, having become an art form. The program is focused on both theoretical and practical courses that offer students the opportunity to understand the specificity of light and sound design, taking into account key elements for the development of a production: the time and place of the show, the mood and the atmosphere that are to be created for the audience, and above all their contribution to the aesthetic construction of the show.

The university offers students of this program all the conditions for professional training, in a learning-by-doing manner—either in its own theatre spaces or through partnerships with professional institutions, in the form of professional internships. Students are encouraged to propose new and creative solutions to complement the theories and concepts that shape emerging theatre forms and performing arts. Thus, upon completion of the studies, each graduate will already have a significant artistic portfolio.

## Courses

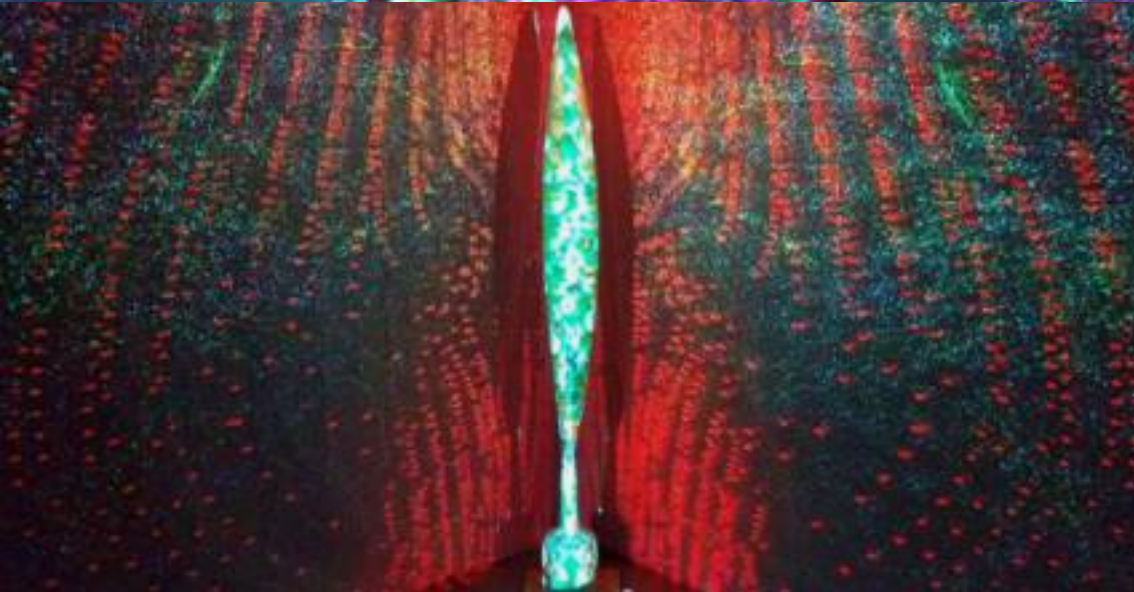
### First Year

- Techniques and aesthetics of stage light
- Techniques and aesthetics of stage sound
- Multimedia in contemporary performance
- Stage Design
- Analysis of the creative process
- Public policies and cultural legislation
- Research and creative workshop
- Practice
- Academic ethics and integrity

### Second Year

- Multimedia stage technologies
- Technique and aesthetics of stage light
- Technique and aesthetics of stage sound
- Scenography
- Space, light and colour in visual arts
- Management of the technical team
- Research and creative workshop
- Practice
- Master's thesis research and writing







# THEATROLOGY—Cultural Management and Marketing

## Mission

The Master's program in **THEATROLOGY—CULTURAL MANAGEMENT AND MARKETING** aims at advanced studies in theatre theory and cultural management. The program provides students with professional and individual development opportunities in two directions of excellence in the field of theatre and performing arts: theatre criticism and theory/management of cultural institutions.

The curriculum covers both theoretical and practical courses, enabling students to develop a critical and analytical system through which the contemporary artistic phenomenon can be evaluated and conceptualized (theatrical research). It also encourages students to become involved in current cultural projects that aim to outline strategies for the development of the Romanian artistic market on the basis of fair principles of competition and professionalism.

The professors involved in this program are significant personalities in the field, at both national and international levels, as well as active members in the theatre and cultural world. Thus, the integration of graduates in the professional environment is facilitated.

## Courses

### First Year

- Critical methods
- Cultural management
- Theatrical research workshop
- Philosophy of art
- Public policies and cultural legislation
- Theatre between practical realities and theoretical concepts
- Practice
- Academic ethics and integrity

### Second Year

- Directions and trends in contemporary theatre
- Cultural marketing
- Theatrical research workshop
- Artistic management (from theoretical principles to practical applications)
- Cultural Anthropology
- Practice
- Research methodology and academic writing
- Master's thesis research and writing



**Ion Luca Caragiale**

*dramaturg - prozator - scriitor de publicitate - satiric*

1852-1912





unatc



# Film Faculty





# Film Faculty

We believe in cinema as an art form that can synthesize our times better than any other; in its power to reconfigure communication as we know it and to re-shape global culture and individual experiences. The defining concept of the Film Faculty is teamwork. Film is seen as the unifying product of creative energies in a variety of different compartments.

The Film Faculty is a member of several international consortia, alongside other major film schools in Europe. These programs offer students the opportunity to participate in international workshops and congresses, under the guidance of prestigious tutors in the international cinema industry.

UNATC, through the Film Faculty, is a member of the following organizations: CILECT, GEECT, ELIA. Moreover, the professors teaching at the Film Faculty are themselves members of organizations such as UCIN, RSC, ASIFA.

The Film Faculty's program of practice and volunteering covers the non-theoretical aspect of the jobs students train for, providing them with a wide range of extra-curricular activities. Each semester students have the freedom to choose those activities that would develop their desired skills. Practical activities are scheduled in the students' weekly curriculum, so that, unlike in the case of usual summer practice in the professional industry, they are also taught a certain level of endurance specific to the natural routine of any cinematographic profession.

Almost all the important names in Romanian cinemas have graduated from the UNATC Film Faculty, an institution that combines tradition with innovation and experiment with research.

**Dean**

Ovidiu GEORGESCU, Professor PhD

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**Vice Dean**

Vlad IOACHIMESCU, Lecturer PhD

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**Secretariat**

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The **Film Faculty** organises the following academic programs:

## Bachelor's Programs

Domain: **Cinematography and Media**

Duration: **3 years (6 semesters)**

**180 credits, full time**

Degree: **Bachelor (Level 6)**

Academic programs:

- Cinematography, Photography, Media (FILM AND TV DIRECTING)
- Cinematography, Photography, Media (FILM AND TV CINEMATOGRAPHY)
- Cinematography, Photography, Media (MULTIMEDIA:  
FILM EDITING—SOUND EDITING)
- Cinematography, Photography, Media (AUDIOVISUAL COMMUNICATION:  
SCREENWRITING, COPYWRITING, FILM STUDIES)
- Cinematography, Photography, Media (ANIMATION)
- PHOTOGRAPHY

## Master's Programs

Domain: **Cinematography and Media**

Duration: **2 years (4 semesters)**

**120 credits, full time**

Degree: **Master (Level 7)**

Academic programs:

- • Film Directing
- • Documentary Film (in English)
- • Film Production
- • Cinematography
- • Film Editing
- • Film and Sound Editing
- • Animation Film
- • New Media Design (in English)
- • Interactive Technologies for Performing and Media Arts (in English)
- • Art of Game Design (in English)
- • Screenwriting
- • Film Studies

**Applications** for all UNATC academic programs take place in early September.

Exams for each academic program are based on specific methodologies aiming at assessing skills and knowledge in the field. Examination tests and bibliography are announced at least six months in advance—both on the university website [www.unatc.ro](http://www.unatc.ro) (under **Applications**) and at the university headquarters.



# Film

FILM AND TV DIRECTING  
Department

FILM AND TV CINEMATOGRAPHY  
Department

Domain  
CINEMATOGRAPHY AND MEDIA

**FBA**

Bachelor's Programs

Cinematography, Photography, Media  
FILM AND TV DIRECTING

Cinematography, Photography, Media  
FILM AND TV CINEMATOGRAPHY

PHOTOGRAPHY

**FMA**

Master's Programs

Film Directing

Cinematography

Documentary Film (in English)

Film Production

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**Head of Department**

Dan ALEXANDRU, Professor PhD  
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MULTIMEDIA, SOUND EDITING, FILM  
EDITING, ANIMATION  
Department

SCREENWRITING, FILM STUDIES  
Department

Domain  
CINEMATOGRAPHY AND MEDIA

Bachelor’s Programs

Cinematography, Photography, Media  
MULTIMEDIA:  
FILM EDITING—SOUND EDITING

Cinematography, Photography, Media  
AUDIOVISUAL COMMUNICATION:  
SCREENWRITING, COPYWRITING,  
FILM STUDIES

Cinematography, Photography, Media  
ANIMATION

Master’s Programs

Film Editing

Screenwriting

Film and Sound Editing

Film Studies

Animation Film

New Media Design (in English)

Interactive Technologies for Performing  
and Media Arts (in English)

Art of Game Design (in English)

**Head of Department**  
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**Head of Department**  
Radu NICOARA, Professor PhD  
radu.nicoara@unatc.ro



# Cinematography, Photography, Media

## FILM AND TV DIRECTING

### Mission

The **Cinematography, Photography, Media (FILM AND TV DIRECTING)** program helps students study elements of cinematic semantics in depth, combining both theory and practice in the process. Graduates of this program become specialists in directing techniques used in fiction, documentary and television productions. The curriculum aims at getting students to acquire a cinematic culture and to create an author's vision with respect to scripts, as well as to develop creativity. An extremely important aspect is the development of the director's relationship with the actor and the production team, as well as the development of managerial skills, in order to coordinate a production team.

### Occupations

- motion picture, television and radio director
- art consultant
- art director assistant (motion picture, television and radio)

### Courses

#### First Year

- Film and TV directing
- Visual forms and structures
- Audiovisual language workshop—Cinematography
- Audiovisual language workshop—Scriptwriting
- Audiovisual language workshop—Editing
- Audiovisual language workshop—Sound
- History of Film
- Film theory
- Visual arts
- Manipulation techniques in film and TV
- Theatre-film interdisciplinary communication and collaboration
- Film and TV acting
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice



### **Second Year**

- Film and TV directing
- Visual forms and structures
- History of Film
- History of Romanian Film
- History of performing arts
- Philosophy
- Screenwriting
- Film Acting
- Film and TV scenography
- Film production
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### **Third Year**

- Film and TV directing
- Management of film production
- Screenwriting
- History of Film
- Aesthetics
- Film scenography
- Film music
- Film and TV make-up
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Bachelor's thesis research and writing



# Cinematography, Photography, Media **FILM AND TV CINEMATOGRAPHY**

## Mission

The **Cinematography, Photography, Media (FILM AND TV CINEMATOGRAPHY)** program prepares specialists in cinematographic visual language. The experience gained from these courses allows students to combine theoretical knowledge with their abilities of expression, creative talent and personal touch within a creative team. The curriculum is aimed at allowing students to acquire a cinematic culture and to understand the workings and functioning of specialised equipment. By combining the theoretical dimension with specialised practice, students in this program learn the necessary techniques in cinematography for a variety of genres, from clips, to reports, documentaries, short films and feature films.

## Occupations

- director of photography
- art consultant
- camera/motion picture operator;

## Courses

### First Year

- Film and TV cinematography
- Colour and black and white photographic processes
- Sensitometry, Exponometry
- Optics and filming equipment
- Audiovisual language workshop—Directing
- Audiovisual language workshop—Scriptwriting
- Audiovisual language workshop—Editing
- Audiovisual language workshop—Sound
- Theatre-film interdisciplinary communication and collaboration
- History of Film
- Film theory
- New media
- Manipulation techniques in film and TV
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### Second Year

- Film and TV cinematography
- Colour and black and white photographic processes
- Digital Image
- Optics and filming equipment



- Sensitometry, Exponometry
- Screenwriting
- History of Film
- History of Romanian Film
- History of performing arts
- Philosophy
- Film and TV scenography
- Film and TV lighting technology
- Film production
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### **Third Year**

- Film and TV cinematography
- Colour and black and white photographic processes
- Narrativity through cinematography
- History of Film
- Aesthetics
- Management of film production
- Special effects for film and TV
- Film and TV make-up
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Bachelor's thesis research and writing



# PHOTOGRAPHY

## Mission

The **PHOTOGRAPHY** program aims to explore the peculiarities and specifics of this art, providing students with the opportunity to learn the mechanisms and techniques of capturing and processing images under artistic and professional conditions.

The educational approach promotes a solid conceptual knowledge of the new media environment through visual communication and artistic experimentation—as the main way of getting to the originality of creation. Students can also deepen research and innovation skills through creative technologies, complementary courses that provide insight into history and economics (with application on documentary and commercial photography), design and art history and theory.

Through the resources it offers—both material and human—our university has opened this program to meet a real demand in the current labor market. We aim at introducing the occupation of professional photographer in our country.

## Occupations

- illustrator
- art director

## Courses

### First Year

- Photography
- Sensitometry, Exponometry
- Optics and photographic equipment
- Photographic lighting techniques
- Digital image processing
- History of photography
- Introduction to the history of photographic techniques
- History of Film
- New media
- Theatre-film interdisciplinary communication and collaboration
- Physical Education
- Foreign Language (English/French/Spanish)
- Practice



### **Second Year**

- Photography
- Digital image processing
- Narrativity through photography
- History of photographic techniques
- History of performing arts
- Visual aesthetics
- Scenography
- Physical Education
- Foreign Language (English/French/Spanish)
- Practice

### **Third Year**

- Photography
- Digital Image
- Narrativity through photography
- Visual communication
- Project management
- Makeup for photography
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Master's thesis research and writing



# Cinematography, Photography, Media

## **MULTIMEDIA: FILM EDITING—SOUND EDITING**

### Mission

The **Cinematography, Photography, Media (MULTIMEDIA: FILM EDITING—SOUND EDITING)** program trains professional editors for the following fields: audiovisual, television and film. The courses provide a solid theoretical background for both directions of study: film editing and sound editing. The program is intended at having students acquire a cinematic culture and understand the function of sound and editing in cinematographic productions. Film editing involves a series of specific techniques that students will study and experience in a variety of practical projects they will be involved in. As a result of these interdisciplinary collaborations, students will develop their team spirit and creative potential.

### Occupations

- sound/motion picture editor
- art consultant
- animation/motion picture illustrator

### Courses

#### **First Year**

- Film and TV editing
- Film and TV sound
- Visual forms and structures
- History of Film
- Visual arts
- New media
- Audiovisual language workshop—Directing
- Audiovisual language workshop—Cinematography
- Audiovisual language workshop—Scriptwriting
- Theatre-film interdisciplinary communication and collaboration
- Computers in the professional sound studio
- Manipulation techniques in film and TV
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

#### **Second Year**

- Film and TV editing
- Film and TV sound
- Multimedia techniques
- Screenwriting
- History of Film





- History of Romanian Film
- History of performing arts
- Film music
- Visual Effects
- Audio-video project management
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### **Third Year**

- Film and TV editing
- Film and TV sound
- Digital processing of sound
- Multimedia techniques
- Animation techniques
- Screenwriting
- Aesthetics
- History of Film
- Film theory
- Film music
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Bachelor's thesis research and writing



# Cinematography, Photography, Media **ANIMATION**

## Mission

The **Cinematography, Photography, Media (ANIMATION)** program trains professionals to know and master a number of specific techniques: animation, directing for animation and multimedia, taking into account the dynamics of this field in the creative industry.

The program aims at providing students with a cinematic culture and with the particular animation techniques which require adaptation to the increasingly sophisticated technologies and applications. Students will implement creative and inventive ideas from technical drawing to 2D and 3D animation in projects that aim at developing team spirit and stimulating creativity.

## Occupations

- animated film illustrator
- illustrator
- art director for animated movies

## Courses

### First Year

- Animation
- Multimedia techniques for animation
- 3D digital animation
- Animation graphics
- Photography and image for animation
- Scenography for animation
- Audiovisual language workshop
- History of animation film
- Visual culture
- New media
- Theatre-film interdisciplinary communication and collaboration
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### Second Year

- Animation
- Multimedia techniques for animation
- 3D digital animation
- History of Romanian animation film
- Visual culture
- Philosophy
- Screenwriting
- Narrative structures for new media (directing perspective)



- Directing for animation film
- Film editing and sound
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### **Third Year**

- Animation techniques
- Multimedia techniques for animation
- 3D digital animation
- Contemporary animation film
- Narrative structures for new media (directing perspectives)
- Directing for animation film
- Music for animation film
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Bachelor's thesis research and writing



# Cinematography, Photography, Media

## AUDIOVISUAL COMMUNICATION: SCREENWRITING, COPYWRITING, FILM STUDIES

### Mission

The **Cinematography, Photography, Media (AUDIOVISUAL COMMUNICATION: SCREENWRITING, COPYWRITING, FILM STUDIES)** program aims at preparing students for a future career as an author (scriptwriter, journalist, critic). The curriculum allows students to become familiar with the history of cinematography, to learn about the specificities and characteristics of scriptwriting, acquiring the skills necessary to understand the course for the structuring and evaluation of a cinematic production. After acquiring both theoretical knowledge and practical experience, students will develop narrative analysis skills and learn the basics of TV formats and adaptation for film.

### Occupations

- writer
- art critic
- advertising copywriter
- publicity copywriter

### Courses

#### First Year

- Film theory
- Film analysis
- Screenwriting
- History of Film
- Visual forms and structures
- New media
- Audiovisual language workshop—Directing
- Audiovisual language workshop—Cinematography
- Audiovisual language workshop—Editing
- Audiovisual language workshop—Sound
- Theatre-film interdisciplinary communication and collaboration
- Manipulation techniques in film and TV
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice



### **Second Year**

- Film theory
- Film analysis
- Screenwriting
- History of Film
- History of Romanian film
- Visual forms and structures
- Copywriting: advertising formats
- History of performing arts
- Philosophy
- Foreign Language (English/French/Spanish)
- Physical Education
- Practice

### **Third Year**

- Film analysis
- Screenwriting
- History of Film
- Aesthetics
- Cultural management
- Management of film production
- National legislation in cinematography
- Academic ethics and integrity
- Practice
- Bachelor's thesis research and writing



# Film Directing

## Mission

The **FILM DIRECTING** Master's program contributes to the training of future professionals in the audiovisual and cinematographic field. During the two years of studies, students deepen their knowledge of film-specific notions, assimilating new creative techniques. The theoretical experience will be complemented by individual or group projects through which students will develop a personal creative portfolio. The graduates of this program will have a comprehensive grasp of directing for cinematography, finding creative means of expression in short and feature films. Interdisciplinary collaborations enable students to develop their team spirit and to understand project management in cinematography.

## Courses

### First Year

- Film Directing
- Poetics of directing
- Screenwriting
- Film production
- Film technology
- European legislation in cinematography
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

### Second Year

- Film Directing
- Audio-visual dramaturgy
- Film project management
- Film postproduction
- Copyright for artistic and audiovisual creation
- Cinematography research and creative workshop
- Practice
- Master's thesis research and writing



66<sup>th</sup> International  
Film Festival  
Generation

*a night in*  
**TOKORIKI**  
ROXANA STROE

UNATC presents "A NIGHT IN TOKORIKI" with CROSTIANEZZA, JIM LI, CHINA, CRISTIAN PRIBOI  
ANNA-MARIA GHEORGHE, ROXANA STROE, ALBERTU STRACCIANO, ADINA LUPU  
DIRECTOR MIU, VFLAD GENESCU, CONSULTANT MRS, CRISTI DIMITRIU  
ROXANA STROE



# Documentary Film

## (in English)

### Mission

The **DOCUMENTARY FILM** Master's program trains directors dedicated to this cinematic genre. The curriculum addresses all aspects of training for professionals in the field, combining theory with practice. The stages of creation and development of the documentary are conceptually and concretely taken on by the students, thus encouraging them towards the process of conceptualization regarding the language, working methods, role and social impact of documentary production.

This Master's program is taught in English, thus placing the university in an international context of academic study, professional development and creative collaboration, with all the subsequent benefits and responsibilities. Through the skills and knowledge acquired, graduates can easily integrate into international working teams or initiate and develop personal artistic projects that confirm the value of the Romanian film school worldwide.

### Courses

#### First Year

- Documentary film directing
- Narrative forms and structures
- History of documentary film
- Visual Anthropology
- Film production
- Film Techniques and Technology I
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

#### Second Year

- Documentary film directing
- Narrative forms and structures
- Social and political issues in documentary film
- Film Techniques and Technology II
- Independent project development
- Cinematography research and creative workshop
- Practice
- Master's thesis research and writing







# Film Production

## Mission

The **FILM PRODUCTION** Master's program aims at covering a necessary and specific area in the Romanian cinematographic industry. Throughout this program, students become part of creative teams, learning all about the techniques and technology of film from different perspectives. Courses aim at enhancing the creativity of the future producer. A particularly important aspect in this field involves the understanding of the various financial mechanisms in the development and management of a project. An essential aspect of this area of activity involves the understanding of how the financial mechanisms work and how to administer a project. By their concrete involvement in various projects, graduates also develop their managerial instincts.

## Courses

### First Year

- Film production
- Cinematic language
- Film techniques and technology
- Script, concept, budget
- Film project management
- European legislation in cinematography
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

### Second Year

- Film production
- Film postproduction
- Audio-visual dramaturgy
- Workshop in applied scenography
- Copyright for artistic and audiovisual creation
- Exploitation of feature film
- Film archiving
- Practice
- Master's Degree thesis research and writing





# Cinematography

## Mission

The **CINEMATOGRAPHY** Master's program allows students to further their knowledge of the role and importance of cinematography in film. Theoretical courses and practical hands on activities provide students with an exclusive training for cinematography in feature films—both in HD and on 35-millimeter film. Under the guidance of professionals in the audiovisual and cinematographic field, students get to have actual experience with the creation of short and feature films on various media, discovering the many varieties and specificities of cinematography. Within the research and creative workshop, they are encouraged to identify types of relationships between the character, the situation and the image, and to discover, in order to put into practice, new symbolic understandings of images in cinematography.

## Courses

### First Year

- Cinematography
- Style in Romanian Cinematography
- Poetics of directing
- European legislation in cinematography
- Academic ethics and integrity
- Workshop in applied scenography
- Cinematography research and creative workshop
- Practice

### Second Year

- Cinematography
- Character, dialogue, situation
- Film postproduction
- Film project management
- Practice
- Master's thesis research and writing





# Film Editing

## Mission

The **FILM EDITING** Master's program provides students with the opportunity to further their knowledge regarding one of the most important stages in the development of cinematic projects. Film editing requires a good knowledge of all editing techniques and a high degree of spontaneity and creativity. The course has a duration of two years, and allows students to acquire skills and knowledge in both visual and audio fields. Through a combination of theoretical and practical courses, students understand audio-visual dramaturgy from different perspectives, as well as the role of the editor in filmmaking.

## Courses

### First Year

- Film editing
- Editing structures
- Film sound
- Poetics of directing
- European legislation in cinematography
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

### Second Year

- Film editing
- Editing structures
- Film sound
- Audio-visual dramaturgy
- Character, dialogue, situation
- Creative workshop and cinematographic research
- Practice
- Master's thesis research and writing





# Film and Sound Editing

## Mission

The **FILM AND SOUND EDITING** Master's program offers training for future editors and sound engineers, providing them with detailed knowledge of the various specialised techniques in these fields. Students will also focus on aspects of music production for film, including work in the recording and processing studio. The constant use of knowledge and skills acquired by students in this program is ensured by their involvement in the creation of soundtracks for projects related to feature films, developed in collaboration with their colleagues from the other programs. We seek to encourage team spirit, all the while having students develop their own personal portfolios.

## Courses

### First Year

- Film sound
- Film production/post-production
- Poetics of directing
- Film editing
- Editing structures
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

### Second Year

- Film sound
- Film production/post-production
- Film editing
- Audio-visual dramaturgy
- Character, dialogue, situation
- Cinematography research and creative workshop
- Practice
- Master's thesis research and writing







# Animation Film

## Mission

The **ANIMATION FILM** Master's program aims at training specialists in this field in response to a real need for animators on the Romanian market. Going in-depth with various creative methods allows students to discover both classical and modern animation techniques, both 2D and 3D animations. The theoretical and practical information acquired within this program stimulates creativity through the development of increasingly inventive projects which entail the rapid and creative advance of the animation film industry in Romania.

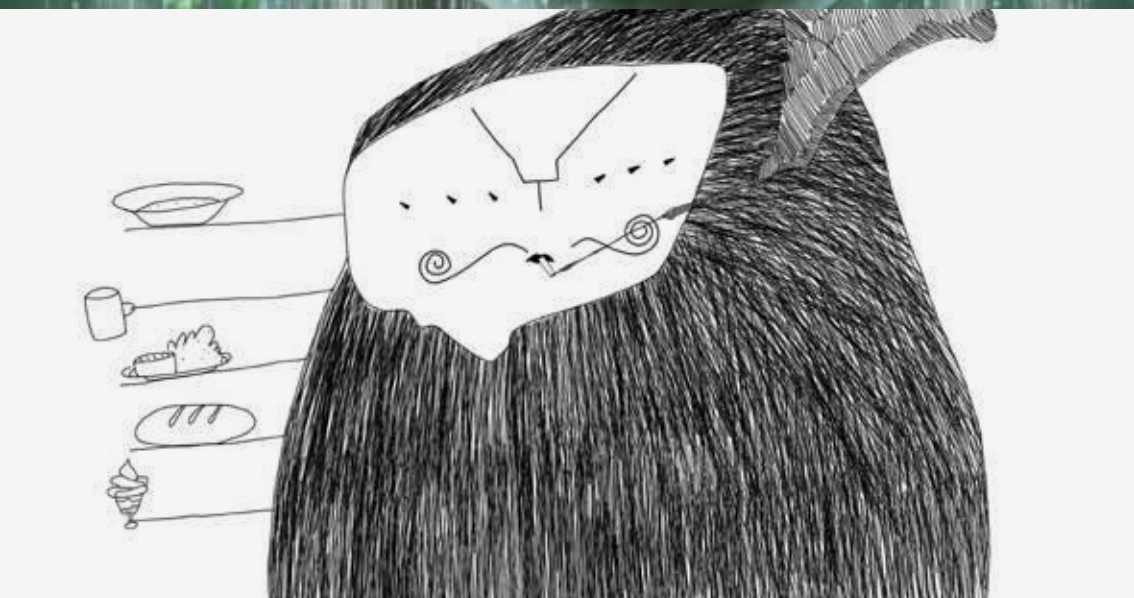
## Courses

### First Year

- Animation
- 3D graphics and animation
- Multimedia techniques for animation film
- Directing for animation film
- Cinematography for animation film
- Editing for animation film
- History of animation film
- Scenography
- Academic ethics and integrity
- Practice

### Second Year

- Animation
- Digital animation
- Graphics
- 3D graphics and animation
- Directing for animation film
- Cinematography for animation film
- Contemporary Visual Culture
- Contemporary trends in animation
- Practice
- Master's thesis research and writing





# New Media Design

## (in English)

### Mission

The **NEW MEDIA DESIGN** Master's program has been recently set up and aims at providing further knowledge of digital media with possible applications in film and new communication formats. Structured as an interdisciplinary program, the program offers both theoretical courses and applied activities in film directing, cinematography, sound and editing. Understanding the specificities of digital environments is deepened through hands on practical projects aimed at developing creativity, research and innovation in the field. Graduates will be professional new media technicians, ready to advise and participate in major projects in the film industry.

### Courses

#### First Year

- New media—director's perspective
- Cinematography for new media film
- Editing and sound for virtual and immersive environments
- Production for new media film
- Production for virtual environments
- Production for visual effects
- Fundamentals of new media
- Visual Anthropology
- Academic ethics and integrity
- Practice

#### Second Year

- New media—director's perspective
- Cinematography for new media film
- Design for new media
- Production for new media film
- Production for virtual environments
- Production for visual effects
- Practice
- Master's thesis research and writing





# Interactive Technologies for Performing and Media Arts

## (in English)

### Mission

The **INTERACTIVE TECHNOLOGIES FOR PERFORMING AND MEDIA ARTS** Master's program trains specialists in interdisciplinary fields: sound and space designers, designers for interactive experiences, creative programmers. The curriculum is structured so as to provide students with technical and conceptual tools specific to the arts. By means of such tools, students can explore different types of interactive environments. Students are encouraged to design, implement and experiment with sound and visual interfaces, in order to develop interactive virtual environments, installations, augmented performances, with the use of digital design as a core concept in new types of performances. All teaching and applied activities are carried out in English, which provides graduates with easy integration into international creative and research teams.

### Courses

#### First Year

- Creative Coding and Software Design
- Narrative structures in digital environments
- Arts in digital environments
- Game design
- Space design
- Sound design
- Academic ethics and integrity
- Practice and internship

#### Second Year

- Creative Coding and Software Design
- Arts in digital environments
- Space-sound interactivity
- Space-body interactivity
- Research and development of media arts projects
- Practice and internship
- Master's thesis research and writing







# Art of Game Design

## (in English)

### Mission

The ART OF GAME DESIGN Master's program is one of UNATC's most recent academic programs. Courses are structured so as to provide theoretical knowledge and conceptual understanding of the phenomenon of creativity, as well as technical information and skills for game development and creation. Graduates will be able to become both game designers, having the necessary training to work in the industry, and also independent artists. During the two years of study, students will develop various gaming projects from analog prototypes to digital ones and will discover through practice the "rules of the game" as well as teamwork, in the CINETic laboratories.

The development of this program in English is part of our university's mission to internationalize its academic offer. The professors teaching in this program are specialists in the fields of film, theatre, IT programming. At the same time, we seek to train experts in emerging interdisciplinary or transdisciplinary fields in the labour market, not only in our country, but also worldwide.

### Courses

#### First Year

- Game design
- Game Art I
- Game asset creation I
- Analogue game prototyping
- Digital environments
- Gaming as a social and educational medium
- Gaming as a total form of art
- Academic ethics and integrity
- Practice and internship

#### Second Year

- Game design
- Game Art II
- Game asset creation II
- Digital game prototyping
- VR/AR/MR playable experiences
- Game production
- Practice and internship
- Art research methodology
- Master's thesis research and writing







# Screenwriting

## Mission

The SCREENWRITING Master's program aims at training professionals in the film industry, specialists that would be able to write scripts for short and feature films. Representing the starting point in the production of any film, the script must follow certain rules and structures that the student is encouraged to explore and experiment with during this academic program. Students further their knowledge of the various techniques employed in script writing, as well as specific forms of presentation, in various international competitions. Throughout this program, students also discover the importance of understanding cinematographic legislation for the projects they are involved in, alongside their colleagues from the other academic programs or even within various professional production teams.

## Courses

### First Year

- Screenwriting for film
- Cinematographic adaptation
- Film production
- European legislation in cinematography
- Academic ethics and integrity
- Cinematography research and creative workshop
- Practice

### Second Year

- Screenwriting for film
- Audio-visual dramaturgy
- Character, dialogue, situation
- Film project management
- Cinematography research and creative workshop
- Practice
- Master's thesis research and writing

Alexandra A.  
**Albu**  
Andreea  
**Bortun**  
Gheorgiana  
**Iorga**  
Roxana  
**Mocanu**

# MASTER **Pilot** 2017

CONTINUED:

CONTINUED:

DORU

Vera, ti-am zis de o mie de ori că  
la asta ajungem, e orasul ăsta, e  
lumea vorbește. Nu nu pot să risc  
să pierd casa și serviciul și tot  
ce am. Pur și simplu nu pot.

VERA

Lasă că eu pot:

DORU

O să vezi, c-o să-ți prindă chiar  
bine să stai un pic la țară. E  
natură, aer curat, nu e mult de  
muncă și cumnatu-meu i-un băiat de  
zahăr. Și lu' stă nău o să-i  
placă. Acolo nu vă stie nimeni și  
tocuși n-o luați chiar de la zero.

VERA

Ce să spun, pentru noi faci asta.  
Măcar nu mai minti așa pe față,  
că-mi vine să vomit.

Ștergește cu ciudă țigara în scumieră, ia pachetul  
să și bricheta. Le bagă în geantă.

VERA

(strigă)  
Alo! Bai că mergem.  
(spre Doru)  
Măcar nota o plătești tu?

DORU

Hai, mă, fetiță, nu te supăra așa!  
O să vezi ce bine-o să fie, după  
două trei luni uită toată lumea și  
te-ntorci. Vin și eu să te văd când  
o să mai eliberez cu munca.

**U.N.A.T.C. Press**

Sandu ridică buletinul și  
său. Se oprește cu privirea  
și a mărgelilor tribale  
privirea asupra datelor

LAU

Ai găsit vreo

SA

(după o

Nu, nicio g

Telefonul din buzunar  
vibrează și să sune că  
respinge apelul, rân

Am plecat  
pun pe Fa

Laurențiu iese din

(v

ma

Nu-ți

Sandu oftează.  
palmelor.



# Film Studies

## Mission

The FILM STUDIES Master's program offers students the opportunity to further and diversify their knowledge about Romanian and international cinematography. By studying the most important film theories, students acquire an image of the evolution of cinema, they come to analyse and appreciate various specific trends in the field. With intense study and understanding of this ample phenomenon, they can train their critical thinking capabilities and their ability to filter the cinematic message. They also develop research on film history, film critique and contemporary comparative theories, thus becoming specialists and acknowledging different trends and directions of Romanian and world cinema.

## Courses

### First Year

- European and Asian post-classical cinema
- American post-classical cinema
- History and political message in Romanian cinema
- Phenomenology of documentary
- Cultural Management, Artistic Entrepreneurship
- European legislation in cinematography
- Workshop in cinematographic journalism
- Academic ethics and integrity
- Practice

### Second Year

- Trends and directions in Romanian film
- Contemporary film theories
- Film stylistics
- Film archiving
- Film and theatre: interferences
- Film project management
- Workshop of cinematographic journalism
- Practice
- Master's thesis research and writing



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# Close Up

FILM AND MEDIA STUDIES

Academic Journal of National University of Theatre and Film "I.L. Caragiale"



# FILM MENU

REVIEWS  
OF FILMS  
AND  
CRITICAL COMMENTARY

Volume 40  
Number 1  
2014

\_found footage





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# Doctoral School





# Doctoral School

In accordance with the educational curriculum of UNATC, the Doctoral School of UNATC operates in the academic-artistic area in the fields of THEATRE AND PERFORMING ARTS and FILM AND MEDIA.

The Doctoral School of UNATC "I.L. Caragiale" is the oldest doctoral structure in Romania in the fields of THEATRE AND PERFORMING ARTS and FILM AND MEDIA and confirms the existence and practice of a reputable doctoral history. The doctoral school of UNATC was a model for the other Romanian academic institutions of artistic profile, at the level of the third cycle of university studies, as recommended by the Bologna Process.

Complying with the professional tradition of polishing the artistic craftsmanship and learning, fixation, research and artistic creation in the fields of THEATRE AND PERFORMING ARTS and FILM AND MEDIA, the corresponding pedagogy and university practice confirm the relationship and the direct collaboration between the teaching staff and the students of all levels. The university's individual guidance system is predominant in the training of individuals dedicated to performing arts, film and media, and falls within the traditional, artistic, educational and training methodologies that pursue excellence in their respective fields.

The notion of research in arts related to THEATRE AND PERFORMING ARTS and FILM AND MEDIA is indissolubly and organically connected with the act of artistic creation and contains profound creative aspects, including the bordering sectors of the artistic process, respectively the areas of theoretical thought, study and investigation. The doctoral endeavour at "I.L. Caragiale" UNATC directly implies research and artistic creation. Artistic creation, in turn, directly implies a continuous and mature research approach.

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Field of study

### **Theatre and Performing Arts**

Dan VASILIU, Professor PhD PhD

Ludmila PATLANJOGLU, Professor PhD

tefania CENEAN, Professor PhD

Cristian PEPINO, Professor PhD

Corneliu DUMITRIU, Professor PhD

Paul CHIRIBU , Associate Professor PhD

Alexandru BOUREANU, Professor PhD

Bogdana CRE Ū, Associate Professor PhD

Ana Maria NISTOR, Associate Professor PhD

Field of study

### **Film and Media**

Lauren iu DAMIAN, Professor PhD

Gheorghe B L ŐIU, Professor PhD

Manuela CERNAT, Professor PhD

Florin MIH ŐLESCU, Professor PhD

Dana DUMA, Professor PhD

Ovidiu GEORGESCU, Associate Professor PhD

Marius NEDELŪ, Associate Professor PhD

Doru NI ŐLESCU, Associate Professor PhD

Dumitru Marius ŐPTEREAN, Professor PhD

Alexandru STERIAN, Associate Professor PhD

Our research principles and practices focus on the idea of  
ART RESEARCH.

The permanent innovation, the novelty of the doctoral studies' subject, the originality of the research initiatives and the uniqueness of the act of artistic creation traditionally demonstrate, in the fields of THEATRE AND Performing Arts and FILM AND MEDIA, the fact that such activities permanently shape up both the progress of knowledge and the recognition of the value of the doctoral studies on a professional level, including not only the academic level, but also the public and social levels.



# Theatre and Performing Arts

**THE CENTRE FOR THEATRE THEORY AND PRACTICE**—develops projects in the broad humanist field of theatre theory and aesthetics, opening up to the pragmatics of performing arts in the fields of theatre critique, performance studies, journalism, cultural policies and strategies, management and marketing of performing arts.

**THE CENTRE FOR THEATRE STUDIES AND EXPERIMENTS** within the “Crin Teodorescu” team—develops projects and studies of artistic creativity in the fields of theatre, stage design and choreography, as well as experimental projects in the field of performing arts, including the specific managerial aspect.

**THE CENTRE FOR STUDIES AND RESEARCH IN THE FIELD OF ANIMATION**—is oriented towards studying the art of the animation performance from the point of view of genre history, contemporary pragmatics and interference with modern television and multimedia techniques.

**THE STUDIES, EXPERIMENTS AND RESEARCH CENTRE IN THE FIELD OF ACTING**—promotes the study of the specific aspects of the Art of Acting from a theoretic stance and develops research projects in the field of theatre pedagogy as pedagogy of the processuality of creation. Within the complementary direction, theatre education programs for pre-university education are developed. In view of the development of the full-time doctorate system, the issue of structuring a doctoral school related to the structure of **SCIENTIFIC RESEARCH AND ARTISTIC CREATION IN THEATRE AND CHOREOGRAPHY** within the Theatre Faculty will be addressed.

Research programs, their implementation stages, but especially their results will be brought to the attention of specialists from the vocational academic environment and professionals from the reference field through direct means (symposia, seminars, conferences, workshops, demonstrative performances, promotional events, etc.), through printed materials (brochures, periodicals, publications, etc.) and digital fixation (CD, audio, video, inter-media).



# Film and Media

THE PILOT CENTRE FOR SCIENTIFIC RESEARCH AND ARTISTIC CREATION IN THE FIELD OF FILM–MEDIA aims to develop activities on the following fundamental directions: research and research training (MA, doctoral students)—advanced studies.

## Areas of Research:

- • Cinematography and media ontology ;
- • Propedeutics of research;
- • Social resources and artistic development;
- • Balancing the scale between university studies and the experience of creation in unexplored or interdisciplinary fields.

In order to achieve immediate, short and long-term goals, general programs, special programs, events and partnerships will be generated to prioritise development needs at a science and art policy level, real development strategies, future activities with well-defined research directions (purpose, method of evaluation, planned activities) that will draw and promote valuable young students, graduates, doctoral students and will individualize the subject options of our university for scientific research and the forward-looking artistic creation.



# Postdoc

In the framework of the MET—Development of a Methodology of Therapy through Theatre with Effect at a Neurochemical and Neurocognitive Level, a postdoctoral intensive interdisciplinary research program with the subject “Scientifically Validated Theatre Therapies” is being developed since 2017, aimed at researchers with experience in psychology, neuroscience and biochemistry, under the guidance of Ioana Carcea, Assistant Professor PhD, from Rutgers University (USA). Under the MET project, 7 doctoral and postdoc positions are funded for researchers who have not carried out activities within UNATC, under the guidelines of the grant.

The post-doctoral research program within MET brings a development of research resources and competencies within UNATC, thus consolidating the position of the Doctoral School of UNATC, one of the leading vectors of research in the field of theatre and film in Romania. The interdisciplinary psychology-neuroscience-theatre research on the actor's performance is fundamental to the development of empirical knowledge on the stage process.





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# CINETIC





# CINETic

## International Center for Research and Education in Innovative and Creative Technologies

**CINETic** develops technological innovation and research in the fields of digital interaction and applied neuroscience in performing arts.

The International Centre for Research and Education in Innovative Creative Technologies was founded as a department of UNATC “I.L. Caragiale” in 2014. The establishment of CINETic was financed through a POSCCE grant of € 8 million, having as objective the opening of new research centres and developing the already existing ones. The grant allowed UNATC to acquire a building for CINETic and provide its six laboratories with state of the art equipment for digital interaction, worth more than € 3.5 million.

CINETic's mission is to develop knowledge and innovate at the international level in the fields of performing arts and film, as well as in the fields that lead to their growth and transformation. The knowledge acquired in theatre and film is expanded through research and innovation, within interdisciplinary projects that bring together art, science and technology.

The CINETic infrastructure was classified as being of national importance by the CRIC 2017 report.

### CINETic Laboratories

1. Creative Digital Techniques for Film (LIC)
2. Digital Light Sound Interaction (LIS)
3. Digital Animation (LAD)
4. Virtual Set Design and Augmented Reality (LAR)
5. Digital Interaction (LID)
6. Cognitive Development and Applied Psychology through Immersive Experiences (LDCAPEI)







## Some of the most significant tech systems at CINETic include:

- CAVE CIN—an automatic virtual environment with immersive stereoscopy projection system on four screens and multiple interaction tools;
- motion capture system with infrared cameras and facial motion capture system;
- motion analysis system with high speed video cameras;
- motion control systems for the control of camera movements in robotic regime;
- full 3D production flow for cinematography, animation and sets, with Alexa SXT, Red Dragon, with spherical and anamorphic optics;
- production tools including 3D printing and CNC router;
- various physiological data collection systems (eye tracking, GSR, ECG, EMG etc.) and high density electroencephalography (EEG) with 256 channels.

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# Laboratory for Creative Digital Techniques for Film

## (LIC)

The mission of the Laboratory for Creative Digital Techniques for Film is to provide the most advanced tools for digital processing at film industry level for students, teaching and research staff, and to develop expertise in the use of digital tools for film. Creating a critical mass of CGI and VFX experts is a necessary target for the development of the field at national level.

In the last 30 years, film has gone through a major transformation going from analogue to digital production and distribution. The digital environment has increased the work speed, as well as the profits, due to its level of attractiveness and the quality of the end products—films, media content, games etc. At the same time, it also made possible new working methods and generated more and more creative ways of expression. Film specialists and media content creators are fully dependent on digital technical support. Digital tools bring new powers to film creators through CGI and VFX, alongside traditional editing techniques.

Most productions of the MA film students at UNATC are graded in this lab, where students also receive training in grading. The lab also hosts a series of CGI workshops and classes for both students and teachers.

The lab provides space and tools for student projects of the following MA programs at UNATC:

- Film Directing
- Cinematography
- Film Editing
- Film and Sound Editing
- New Media Design



## Facilities & Equipment

- Grading Studio
- Main Editing Room
- 6 editing spaces

The Laboratory for Creative Digital Techniques for Film has two technological lines—grading and video editing, coloring units, extension boxes, LTO, monitors dedicated to coloring, Da Vinci grading consoles, 4K Barco DP4KP video-projector, DCP player and maker, spectrometer. The Laboratory has 7 graphics stations dedicated to video editing, with specific software, also covering stereoscopic postproduction.

Editing and grading units are connected through a physical network, with joint access to a storage unit of 140 TB, essential for big data transfers specific to 4K resolution. The data network can have a transfer speed of up to 10 GB for 6 graphic units.



# Laboratory for Digital Sound-Light Interaction

## (LIS)

Digitally generating and controlling sound and light represent fields of research and development that are growing continuously. The definition of the process may seem simple—the digital synthesis or capture of sound and its control/transformation in real time. Yet, the diversity of possible implementations renders an extraordinary technological richness (programming, DSP, hardware interfaces, robotics etc.), as well as artistic diversity (musical applications, performance art, inter-media etc.) which are continuously growing. Controlling light is also an expanding field where tools like coding, sensors, tracking and generating dynamic light are basic tools.

By providing expertise and granting access to the laboratory's facilities to students with practical and research projects, CINETic has contributed to the advancement of a new MA Program at UNATC: Interactive Technology for Performing and Media Arts (ITPMA).

The lab's mission is to develop research projects in the field of sound and light interaction, and to design new tools for interaction and innovative interactive projects.

### Research Directions

- automated and AI-based interactions with light and sound
- spatial sound
- computer-assisted sound composition and sound design
- the development of new technological processes, either software or hardware, to support experimental and artistic activities

### Projects

In the performance *interface 3*, EEG signals generated real time sound and controlled lights. This experimental performance was accomplished through an interdisciplinary collaboration between the researchers and postgraduate students from UNATC, Polytechnics and the Music University in Bucharest, which materialized in specific software solutions.

The lab's most recent project is *Soundthimble*, headed by researcher Grigore BURLOIU, Phd, from which resulted more than 3 published papers.



## Facilities & Equipment

- Mixing Studio for cinema sound
- Sound and light measuring line

The sound acquisition and live shows system is built around a digital Yamaha QL1 console, expanded with Yamaha MY16AES. With the support of the studio microphones (Neumann TLM 107), field microphones (Schoeps CMT 5 U) and lanyard microphones (VT 700 & VT 506), as well as the RME Fireface UFX interface, shows and recordings can be done inside the laboratory, situation for which a portable audio system is also available, based on a Sound Devices 664 unit.

Measuring Equipment includes Digital Multimeter—Keysight 34461A Digital Multimeter, 6 1/2 Digit, Image Engineering Illumination Device LE7 (2 iQ-LEDs); Image Engineering Starter Broadcast—ETC-SK2; Chrosziel—TESTCHART MTF HDTV SUPER P-TCMSW23; Oscilloscope with 4 channels—Keysight DSOX3014T Oscilloscope: 100 MHz, Keysight U8903A Audio Analyzer AES3-SPDIF and DSI.

## Software

For production and post-production, the lab has plug-in packages (McDSP, Altiverb), a monitoring system (Dynaudio BM6 mkIII), and a control system (Yamaha Nuage).

# Laboratory for Digital Animation

## (LAD)

The mission of the Laboratory for Digital Animation is generating and using innovative techniques in the field of animation by combining traditional analogue animation with computerized techniques. The Animation lab is a place for cross domain animation.

The lab primarily provides production space, tools and expertise for the animation programs at UNTAC, with a stated goal to participate in the re-emergence of the Romanian animation industry.

As part of its academic strategy, UNATC "I.L.Caragiale" has developed both a Master's and a Bachelor's program in Animation, being the only university in Romania accredited in this field.

### Research Directions

- motion capture animation
- use of robotic tools in animation through computerised control
- animating virtual objects and generating computerized animation
- animated computer graphics in various environments

### Projects

Every year, the Laboratory for Digital Animation hosts an intensive animation workshop entitled **Animation Worksheep**.

**Bucure ti ReAnimat/ReAnimating Bucharest**—a project aimed at drawing attention to mural artworks in Bucharest. Some of these mural works were animated with the aid of worksheepers (young artists taking part in Animation Worksheep) and UNATC students from the Animation program. A mapping session was created for each of the major works in the city, in partnership with Les Ateliers Nomad. The overarching goal of this project is to lay the foundations of a genuine urban mythology of Bucharest, which has, just as many visual, conceptual and socio-cultural resources as any other major cities in the world. And perhaps a drop of extra energy.

### Facilities & Equipment

- Animation studio (production space for motion capture and stop motion)
- Computer graphics studio
- Animoko, motion control for stop frame animation, 3D scanner, 8 MacPro with graphic tablets, 5 Canon DSLR with optics, including cinema lenses, VICON MOCAP





# Laboratory for Virtual Sets Design and Augmented Reality (LAR)

The mission of the Laboratory for Virtual Sets Design and Augmented Reality is to innovate in set design by augmenting spaces through digital enhancements and creating live interactions between performers and computer generated spaces and objects. The lab offers space, tools and expertise for research and innovation in set design, as well as for the MA programs in set design at UNATC. The mission of the lab is to generate new techniques and to make them accessible to specialists in the field and to students, as well as to the larger public, consumer and user accessibility being one of the key missions of the lab.

## Research Directions

- the development of immersive 3D and 2D environments, with direct visualization or based on optic systems (e.g. polarization glasses or mobiles)
- developing virtual sets on unconventional surfaces
- human-computer interaction, generating movement of real and virtual objects through interaction with performers
- developing techniques for computerized graphic art in various mediums;
- augmented reality technologies

## Projects

- *Schrodinger's Cat*, directed by Alexandru Berceanu
- *Counterpart*, directed by Cinty Ionescu
- *Spatial Memories of Future Past*, concept by Ciprian Foceru
- *Clouds*, concept by Marius Hodea

## Facilities & Equipment

- Workshop space for set building (90 sqm)
- Computer graphics studio (100 sqm)
- 10 Apple Mac Pro computers to generate virtual sets
- 3D scanner
- 3D printer
- CNC ROUTER 2x2.8 sqm



# Laboratory for Digital Interaction

## (LID)

The Laboratory for Digital Interaction reunites some of the top lines of current motion capture techniques. It is the first laboratory in Romania dedicated to studying interaction between physical and virtual bodies and thus between the human body and the computer.

The mission of the Laboratory for Digital Interaction is to integrate under this concept the activity of all CINETic laboratories, by developing complex innovative creative projects in research and development. Combining digital art and live performance, such as acting and dance, is currently considered cutting edge in entertainment, but it will become the common form of art in the future. The fundamental concept of the Laboratory for Digital Interaction is the digital immersive experience.

UNATC has developed an MA in New Media Design which is focused on training professionals and researchers in this field.

### Research Directions

- generating and interacting with virtual immersive environments
- motion capture;
- interaction between physical and virtual bodies;
- interaction between human beings and computers through computer interfaces;
- augmented reality systems;
- video games and gamified experience.

### Projects

- *My Life Rehearsed in One Leg*, directed by Bogdan Musta
- *Me Shakespeare*, coordinated by Liviu Lucaci
- *Touch-VR*, documentary project, directed by Alexandru Berceanu

### Facilities & Equipment

- CAVE-CIN interactive immersive stereoscopic projection system on four screens
- Multifunctional hall (140 sqm), with a holding capacity of 90 seats
- Modula Mr. Mocco—motion control system capable of 6 axis movement as well as learning movements and replicating them
- 1 Red Dragon 5K with Leica Summicron optics
- 2 ALEXA SXT cameras
- Mid-size Stereotec RIG
- Anamorphic lenses (a set of ARRI anamorphic fixed lenses and a set of anamorphic lenses with Angeniux zoom lens)
- VICON motion capture system with 8 cameras and a facial motion capture system





# Laboratory for Cognitive Development and Applied Psychology through Immersive Experiences (LDCAPEI)

The mission of the Laboratory for Cognitive Development and Applied Psychology through Immersive Experiences is to evaluate the impact of immersive environments on human beings at a cognitive and emotional level and to understand their basis at a neurophysiological level.

Representing human actions in theatrical manner is an innate ability of humans, based on complex communication tools. Reenacting, transforming and reshaping realities by repetition or rehearsal are made possible through complex cognitive and emotional processes. Theatre offers a unique opportunity to study rehearsed and spontaneous social interaction providing unique experimental set-ups. Storytelling is at the basis of transmission of emotions and studying film and theatre with a neuroscience approach opens a new path in understanding complex human behavior. The objectives of LDCAPEI are to contribute to an emotionally harmonious society by the use of art and to improve theatre and film practice through interdisciplinary research on the mechanisms involved in their development. LDCAPEI aims to develop an evidence-based approach in art therapies and art teaching.

## Research Directions

- interdisciplinary research between theatre, film, psychology and neuroscience
- EEG and ERP evaluation of effects of theatre and films
- developing tools and methods to assess psycho-physiological effect of immersive experiences
- emotional and cognitive enhancement through immersive experience
- experimental investigations in the field of experiential psychotherapies through objective measures
- development of psychotherapeutic tools through virtual environments
- development of brain-computer-interfaces

## Projects

- Developing a Methodology of Therapy Through Theatre with an Effect at the Neurochemical and Neurocognitive Levels (MET)



### Facilities & Equipment

- Research space (140 sqm)
- Experiment Room
- Conference Room
- Room for collecting bio samples
- Scalable portable EEG system (ANT Neuro) with up to 256 Electrodes, also equipped for ERP
- Heart rate, GSR and other electrodermal signal
- Eye tracking system with stereoscopic module
- -80°C freezer and basic processing bio sample lab
- High speed video motion tracking system with six cameras
- Analysis software: MATLAB, LabVIEW, SPSS
- Oculus Rift



unatc



# UNATC Facilities







# ERASMUS+

In December 2013, the “I.L. Caragiale” National University of Theatre and Film was granted the Erasmus+ Charter for Higher Education, following the approval of the application file sent to the European Commission.

With a total budget of € 14.7 billion over a seven-year period (2014–2020), Erasmus+ aims to contribute to the development of skills and employability through the provision of education, training and youth or sport activities opportunities. This budget is 40% higher than the previous spending level for 2007–2013 and reflects the importance the EU attaches to these areas and the commitment to invest in them. As a result of this program, over 2014–2020, over 4 million Europeans will have the chance to study, train, gain professional experience and participate in volunteer programs abroad.

## Target Domains:

In the field of education and training, the Erasmus initiative has become renowned both for the opportunities to study abroad offered to young individuals and for those offered to higher education teachers.

Currently, Erasmus+ covers five major areas:

- School education—opportunities for staff and institutions;
- Professional education and training—opportunities for students, apprentices, trainees, teachers, institutions and businesses;
- Higher education—opportunities for students, staff, institutions and businesses;
- Adult education—opportunities for teachers, institutions and businesses;
- European integration—opportunities for teachers, researchers and institutions.

For further details on the structure of the program, the features and objectives of ERASMUS+, you can access [www.erasmusplus.ro](http://www.erasmusplus.ro)

## Contact

Raluca DR GAN

+40 745 249 102

[erasmus@unatc.ro](mailto:erasmus@unatc.ro)

# QUE ES ? ERASMUS+

26 APRIL 09A 11:00 (FIX!)

-ORGASMUS?

AH...

-UN, NENE?

OH...

-CEVA CONTAGIOS?

HM...



DA! & SOOO MUCH MORE

KOMMEN SIE HIER  
HAI AICI:



unatc

SALA 112A ETAS 1

TO FIND OUT MORE &  
MEET THE EPIPLZ  
CARE-ȚI VOR SPUNE

CE ȘI CUM



PROGRAMUL ERASMUS+ E ȘI PENTRU PROFI ①-HAI



# UNATC Library

With over 100,000 titles including books, periodicals, courses, doctoral theses, audio and visual material corresponding to the study programs offered by the two faculties—The UNATC Library holds the largest fund specialised in the fields of theatre and film in the country—a total of 44,530 volumes.

These are divided into 153 collections, including: Academie Experimentale des Theatres—Actes Sud-Papiers, Humanitas—Film Library, Contemporary Theatre Studies—University Collage: Northampton, Dance/Theatral—L'entretemps, Film Studies—Routledge, The Gallery of Romanian Theatre and Great Directors of the World – „C. Petrescu” Cultural Foundation, Literary Criticism/Drama—Cornell University Press, and many more.

This specialty fund is complemented by doctorate theses in the field of THEATRE AND Performing Arts, as well as in the field of FILM, TELEVISION AND MEDIA, belonging to graduates of the UNATC Doctoral School, plus a number of 3,300 printed courses.

The library also contains rare editions dating from the second half of the nineteenth century, comprising works of great universal playwrights like Molière, Corneille, Racine, Shakespeare.

Among the 95 collections of foreign and 35 Romanian specialised periodicals to be found at the UNATC Library, we can find the *Rampa* 1912–1938, *American Cinematographer* 1958–2012, *Cahiers du Cinema* 1961–2014, *Theatre Quarterly* 1973–1980, and many others.

Library collections are divided into: printed books and periodicals (101,247), of which specialised books—Theatre, Film (44,530); Philosophy, Social sciences, History, Geography (7,362); Linguistics, Philology and Literature (39,000); Religion, generalities, Art, Music (6,866); courses (3,330); precise science, technical publications (159); newspapers (1,877).

Classification of books and periodicals by language: Romanian (76,500), Russian (2,854), French (8,978), German (2,510), English (7,730), Italian (1,373), other languages (1,302).

The collection of periodicals includes: collections of foreign periodicals (95), collections of Romanian periodicals (37) and collections of Romanian newspapers (39).



The library also has a special fund for audio-visual format of 8486 pieces including: discs (theatre plays from Romanian and universal dramaturgy, lyrics interpreted by famous Romanian actors, symphony, opera, pop and folk music), slides (with subjects in the fields of fine arts, theatre, cinema, photographic art) as well as decorative sketches and costumes made by professional stage designers and students for graduation performances.

## History

The acquisition of specialised documents was initially made from antique shops. Thus, the library was enriched with a series of rare and prestigious documents, such as: *La Petit Illustration Theatrale*, the *Propylaen* periodical, founded in 1789 by Goethe, the full *Enciclopedia dello Spettacolo* as well as complete editions of Romanians and foreign playwrights.

Donations are a form of completing library collections, among donors counting Romanian theatre and film personalities, as well as teachers such as Beate Fredanov, George Littera, Virgil Petrovici, Florin Zamfirescu, Victor Rebengiuc, Dem R dulescu, Mircea Albulescu.

The greatest donation was made in 1975 by theatre director Sic Alexandrescu, with 1,914 volumes. During the 1990s, a group of young exchange students from the UK donated an impressive number of 5,000 volumes, a mini library for theatre and film in English.

## Facilities

The library has a storage space consisting of 9 rooms and one reading hall with a capacity of 25 seats. Users have access to the reading hall, where they can consult collections of magazines, papers in foreign languages and unique copies. The library has a TinREAD online database that can be accessed directly by all users through the 6 computers in the reading room. At this point, the database, which is continuously expanding, includes over 21,000 titles in the fields of theatre and film. The library staff has a high professional qualification, consisting of graduates and higher education graduates specialised in librarianship. In the near future, our purpose is to double up the space for hall reading and to extend the storage space for books, publications and media.

### Director

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[biblioteca@unatc.ro](mailto:biblioteca@unatc.ro)

# Pedagogical and Didactic Training Centre

The **CPPD Department (Pedagogical and Didactic Training Centre)** accredited by ARACIS in 2018, is part of the “I.L. Caragiale” National University of Theatre and Film (UNATC) of Bucharest, an institution that prepares professionals in the fields of Theatre and Performing Arts, and Cinematography and Media. The training for the teaching profession is a central objective of UNATC, essential for the fulfilment of the cultural, scientific and social mission of the institution.

Alongside the psycho-pedagogical program offered to UNATC students and former graduates of the institution, CPPD ensures didactic and pedagogical training of the teaching staff of the university. The postgraduate specialisation and conversion programs, tailored for the teaching staff, aim at promoting quality education based on the latest and best methods of teaching–learning and on effective strategies for didactic communication.

The psycho-pedagogical training within UNATC’s CPPD aims at:

- Curriculum enrichment—in order to stimulate divergent, creative thinking of students and the acquisition of key skills (communication, meta-communication, expression, harmonious interpersonal relations);
- Ensuring the quality of education through the training of communication and cultural skills, prerequisites to an active life in a society of knowledge specific to the 21st century;
- Building a modern didactic approach through structured design and by organising activities focused on the needs and interests of students to facilitate the acquisition of pro-social skills;
- Using the curricular design model centred on objectives, which emphasises the practical-applicative character of the educational process;
- The intentional moulding of the student’s personality as a future consumer of art or as a future artist;
- Facilitating the acquiring of creative tools by pupils and students, by developing the meta-representative capacities, following the use of a multidisciplinary theatrical language (involving body, movement, sound, rhythm, gesture, word and image);

The CPPD training programs are in line with the legislation of education in Romania, with the promoted educational policies and strategies of the Ministry of Education, with the national and international standards regarding teachers’ competences.

## Director

Camelia POPA, Associate Professor PhD

[popa\\_zaiwon@yahoo.com](mailto:popa_zaiwon@yahoo.com)



# UNATC Campus

The **UNATC Campus** is a building belonging to the higher education institution providing students with life and study conditions. Located in a proportion of 86% on the university property and administration, the campus offers accommodation for around 216 students enrolled in BA, MA and doctoral studies.

Starting with the academic year 2012–2013, the UNATC students' campus is coordinated by the University's Student League. Student accommodation is carried out by the Dorm Administration Committee and the administrator of the campus, based on the lists transmitted by the Faculties. Check-in in the campus is made in the 3 (three) days prior to the start of the academic year (priority is 1st, 2nd, 3rd years, MA, Doctorate)—from the 4th day the applications for accommodation will be settled by the General Administration Directorate of UNATC.

Located in a ten-storeyed building, the dormitory has 100 rooms, furnished with bed, closets, chairs, cabinets, fitted kitchen and private bathroom. There is a washing machine on each upper floor at the disposal of students. Vacuum cleaners, bed linen, pillows and blankets can be requested from the manager. The campus provides permanent security, being equipped with video cameras on each floor and on the ground floor. The UNATC Student Campus is opened during the entire academic year.

## Adres

Moise Nicoar Street, no. 38, building C 3, Bucharest

# UNATC Publications

## Theatre

### *Concept*

*CONCEPT* is an academic journal representative for the field of Performing Arts (theatre, choreography, cinema, media and music) edited by the UNATC Research Department. Since its publication (in 2010), the Editorial Board maintained permanent sections of the journal, gradually adding new ones. In addition, *CONCEPT* is published as a continuation of the *ATELIER* magazine (2001–2005), which marked the beginning of research in the field by UNATC, also having permanent sections for translations of essential texts, scientific communications, doctoral studies and collaborators from all universities in the country as well as from abroad.



### *Romanian Performing Arts Journal*

The *Romanian Performing Arts Journal* is an interdisciplinary and intercultural academic journal covering all aspects of the performing arts, from theatre, dance, music, opera, to video, performance, ritual, etc. *RPAJ* publishes theoretical articles with interdisciplinary approach, on particular performances, chronicles of important events or performances, book reviews, manifests, etc. *RPAJ* has an interrelation approach between various research areas: theatre studies, art studies, sociology, cultural studies, religion, philosophy and science, providing a detailed overview of contemporary trends both in theory and practice.



## Film

### *Close up*

*Close Up: Film and Media Studies* is an academic journal published in English at UNATC Press, bringing together original articles and in-depth analyses of cinema, film, television and new media. The international recognition of Romanian cinematography in the last decade requires an assumed reflection on film. In this sense, *Close Up* aims, as the title suggests, to stimulate in-depth exploration of recent developments in cinema in an attempt to broaden the discussion regarding film and the dialogue with it. Apart from favouring Romanian cinema topics, the journal includes works that cover various aspects of our research field, from the history of film, to film aesthetics, as well as from film theory, to cultural theory, postcolonial studies, to appropriate studies.







The *Cinematographic Art & Documentation Journal* is divided into two chapters which focus, on the one hand, on the research of cinematographic art and, on the other hand, on the cultural and most recent investigations discoveries in related fields. By approaching cinema as a form of art, the first section addresses aspects of the perception of cinematographic images, themes and symbols used in artistic creation, but also the nature of visualisation, both in general and in conjunction with film production. In the cultural investigation segment, *CA & D* addresses the latest breakthroughs in cinema-related areas, with an emphasis on the social and symbolic dimension of the time period a movie is set.



## Artistic Pedagogy

### Journal of Drama Teaching

The *UNATC Journal of Drama Teaching* is an international interdisciplinary academic artistic research publication comprising theoretical and empirical studies in areas such as theatre pedagogy, theatre applied in education, or the use of new media and cinema in education. The publication aims to bring together papers written by both national and international researchers, in order to create an international network to facilitate the exchange of ideas and best practices in the artistic and pedagogy field. *UNATC Journal of Drama Teaching* is edited by the Master's program in Theatre Pedagogy within UNATC, with a group of international peer-reviewers.



## Student Magazines

### Film Menu

*Film Menu* is a film magazine initiated and supported by UNATC with 90% of the content written by our Film Faculty students. The other 10% is allotted to articles written by external collaborators selected according to the topic of that specific issue. *Film Menu* is divided into nine permanent sections: new or old film reviews, non-fictional film, underground film, animation film, film adaptations, film book review, visionary film, film theory and festivals. It also contains an extensive dossier dedicated to current film trends, genres or contemporary film problems.



The journals of the university are published by UNATC Press.



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# Programs and Events





# The UNATC Day

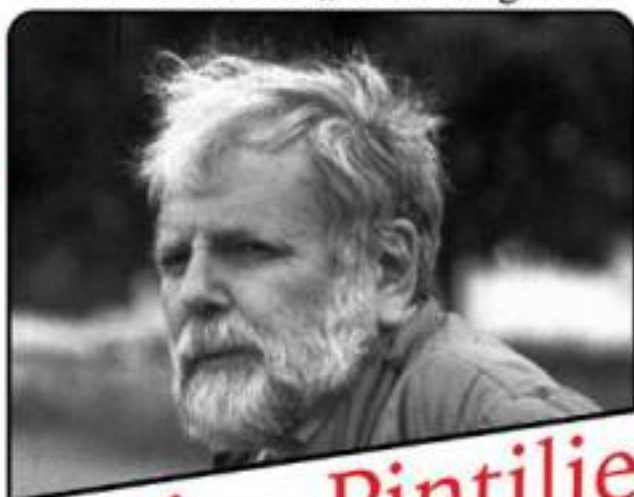
## January 30th

Every January 30th, the National University of Theatre and Film in Bucharest celebrates Ion Luca Caragiale, its spiritual patron whose name it proudly carries.

By rendering homage to outstanding personalities of theatre and film, to Romanian or foreign artists who made a difference in the evolution of the genre, and also by dedicating this day to those who used their pedagogical talent and contributed to the professional training of several generations of artists, this is the day of the academic community of UNATC, and also the day of those who share its values.

K

Ziua UNATC „I.L.Caragiale”



**Lucian Pintilie**  
discuții · proiecții film · comunicări științifice  
· bere și mici



30-31 IANUARIE 2019

detalii program: [www.unatc.ro](http://www.unatc.ro)

K

1. Instalezi aplicația Artivive

2. Poziționează  
smartphone-ul  
în fața imaginii



# Doctor Honoris Causa

Mircea ALBULESCU  
Visarion ALEXA  
George BANU  
Radu BELIGAN  
Paul BORTNOVSKI  
Elisabeta BOSTAN  
C t lina BUZOIANU  
Dumitru CARAB  
Gheorghe CEAU U  
Liviu CIULEI  
Dina COCEA  
Gheorghe DINIC  
Ovidiu DRÎMBA  
Mats EK  
David ESRIG  
Mihnea GHEORGHU  
Grigore GON A  
Peter GREENAWAY  
Andrei KONCEALOVSKI  
Ana LAGUNA  
Lorand LOHINSKY  
Vladimir Sergeievich MALISHEV  
Sanda MANU  
Valeriu MOISESCU  
Marin MORARU  
Radu PENCIULESCU  
Dan PI A  
Roman POLANSKI  
Victor REBENGIUC  
Andrei STRIHAN  
Ion TOBO ARU  
Olga TUDORACHE  
Dorel VI AN  
Robert WILSON  
Ion ZAMFIRESCU  
Florin ZAMFIRESCU  
Krzysztof ZANUSSI



DOCTOR HONORIS CAUSA  
**Bob Wilson**



DOCTOR HONORIS CAUSA  
**Cătălina Buzoianu**



DOCTOR HONORIS CAUSA  
**Marin Moraru**



DOCTOR HONORIS CAUSA  
**Peter Greenaway**



# Sunday School

The Sunday School is an educational project for all age groups, regardless of the professional training, organised at the “I.L. Caragiale” National University of Theatre and Film. The Sunday School aims to implement an educational model based on a few basic concepts: access to culture and fundamental notions in theatre and film, the promotion of interactive courses, the dissemination of specialised information, and the formation of a theatre and film way of thinking.

The Sunday School was born at the initiative of the former Rector of UNATC, Adrian Titieni, Professor PhD, as a result of the desire to share the excellence expertise of the university's professors to the broad public, regardless of their age or profession. Thus, UNATC became the first university in the country that opened its doors, offering short courses in theatre and film, not just for students, but also to everyone who wants to have the opportunity to develop their creative abilities in an excellence academic environment.

The Sunday School has already had hundreds of students from all over the country, people who never before dared to try Acting, Film Direction or other areas within UNATC, and also young people who are preparing for admission in these areas. There are students who discovered their talent in an area that was just a hobby and now they have become students of the Sunday School, and also people who have developed specific skills for work or for personal development. The Sunday School awaits all those interested in the fields of theatre and film to follow their dreams and enrich their skills alongside our university professors.





# CineMAiubit

The International Film Festival CINEMAIUBIT is the oldest festival of its kind in Romania. The first edition took place in 1996, when the Romanian cinema was in a full crisis: only one or two feature films were produced per year and the film festival of Costinești had closed its gates. In this context, the launching of the festival in Bucharest was not only a normal decision, but also a risky one: it seemed that there was no audience left for Romanian films. Since the first edition, the festival has launched new names, setting its mark on a strong territory of cinema: the short film. After only two editions, the festival became international, with increasingly stronger competitive sections. During the 22 editions carried out until 2018, the audience could see at the CineMAiubit Festival films made by names that are now known all over the world: Cristian Mungiu, Călin Peter Netzer, Cristian Nemescu, Călin Mitulescu, Corneliu Porumboiu, Radu Jude, Tudor Cristian Jurgiu, Paul Negoescu, etc.

CineMAiubit has become a landmark of the student short film, a constant event on the cultural map of Bucharest and Romania. The festival aims to be not only an event where the latest student productions are brought to the big screen, but also an educational and cultural platform. In full crisis of audience, Romanian cinema needs to educate its public, challenge it to return to cinema, to enjoy Romanian films again.

By presenting student films during free public screenings, the festival aims to cultivate a habit of going to the cinema among young people, high school students and students from Bucharest. The festival is equally dedicated to both connoisseurs (film critics, cinema professionals and artistic professionals), eager to discover the future names that will mark Romanian film, as well as to the general public, eager to see high quality films.

The festival acts as an educational-cultural platform, through which young individuals can get in touch with the world of cinema.





# International Festival of Theatre Schools

Organised every year since the summer of 2014, the International Festival of Theatre Schools brings together institutions of higher education in the field, both from Romania and from abroad, around the concept of laboratory creation and theatre research, as well as around the notion of respect for European values.

The objective of this Festival is to provide young graduates of theatre schools with the opportunity to become known as members of the same generation, in the context of different teaching methods and approaches. However, FIST is also looking to attract the young public, pupils and students towards theatre.

Each theatre school includes a representative performance for the pedagogical method it promotes in the schedule of the festival. Workshops where young actors work together and the conferences they attend are meant to lay the groundwork for later collaborations.

The festival features three sections: Performance, Workshops, and Meetings with the public. The schools with the best performances are awarded. Special prizes for interpretation—Best Actor and Best Actress—are also awarded





# Graduates' Gala

## A New Generation of Artists in the Spotlight

The UNATC Graduates' Gala brings together the theatrical productions created during each academic year (Bachelor's Degree and Master's Degree). It celebrates yearly the inspiration and passion for excellence, by the recognition of those who will carry on the Romanian theatre and film, in an innovative way.

In the 15 days of the Gala, the public is presented with over 40 events—performances, exhibitions, screenings, practical and theoretical research projects by students of the Theatre and the Film Faculties.

The events in the Gala are addressed to the theatre and film consumer, as well as to the specialists in the field, who are invited to discover and support a new generation of artists at its debut.



# GALA

## ABSOLVENTILOR

### UNATC

2018



18 MAI - 22 MAI

≡ MASTER ≡

25 MAI - 3 Iunie

≡ LICENȚĂ ≡





# SEECs

The SEECs Short Film Festival (International Festival of Film Schools in South-Eastern Europe) is an initiative of SEECs—South-Eastern Europe Cinema Schools.

Set in 2018 for its fourth edition (the previous three editions took place in Istanbul), the festival is an educational-cultural platform and an event where the most recent student productions are brought to the big screen. Through the presence of the festival at UNATC Bucharest, starting with 2018, the organisers wanted to inaugurate a continuum.

The festival addresses both to connoisseurs (film critics, cinema and art professionals and to the general public interested in high-quality films.



SEEC S

Short  
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28.  
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2018



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FESTIVAL

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BUCUREȘTI

Str. Măței Văileșilor 25-29

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UNATC

AND UNATC.R.O.  
TH UNATC LLC



Primăria  
Capitalei



incub.ro



# Open Doors

The OPEN DOORS is an event for potential UNATC candidates: pupils, students and graduates from other universities. For three days all those interested to pursue a career in art or curious to discover what lies beyond the emotion that can arise only in a theatre, will have the opportunity to participate in workshops in acting, choreography, directing exercises, workshops in speech and body expression, puppet handling technical demonstrations, set design exhibitions, interactive fencing and stage combat workshops, theatre studies, cultural management and theatre journalism dialogue-meetings. The OPEN DOORS give participants the chance to be theatre students for a day!

Since 2018, UNATC is also organizing the OPEN DOORS at the International Centre for Research and Education in Innovative Creative Technologies—CINETic, located on Tudor Arghezi Street 3B, where the six Research Laboratories and art-research projects developed within the Centre are presented.

The OPEN DOORS philosophy is defining for UNATC: entrance throughout the academic year, at theatre performances, film screenings and other artistic events is free.



# Fii AUTENTIC LA

Cinematografie, Fotografie, Media Art-terapie

Film de animație Regia Teatru

Scenaristică, Publicitate-media, Filmologie

Regia de Film și TV

# UȘI DESCHISE

Multimedia: sunet-muzică Teatru de Animație

Scenografie

Tehnologii digitale

Pedagogia Teatrală

Înșiruire de Film și TV

Teatrologie - Management și Marketing Cultural

Papuci-Marionete Actorie

1-2-3  
MARTIE  
2019

100% VOIARE ÎN 75 - 77



# UNATC Junior

UNATC Junior is a project launched in the autumn of 2016 by students and teachers of the Theatre Pedagogy Master's program within the Theatre Faculty, funded by the Ministry of National Education. The project has arisen from the need to highlight the benefits of applying specific methods of acting to child and adolescent education. At the same time, the activities proposed within the project constitute a concrete possibility of university practice: students work under the supervision of experienced teachers and thus gain pedagogical abilities; they coordinate workshops with colleagues, learning to cooperate, respect and listen to each other, as well as to communicate effectively and adopt a professional behaviour, regardless of the partners they work with.

The work in a theatre workshop is very concrete and precisely applied, not only in general, but also when it comes to theatre plays. The game is different from the play, and what happens at the theatre workshop is related to the game—it is performed according to precise rules: it is specified by the coordinator from the beginning, it is acknowledged by all the members of the group, and it follows a clearly defined goal. In order to achieve the intended goal and taking into account the requirements, depending on the type of game, the individual is challenged to use his/her skills, thus acquiring specific skills, such as observation, focus, activation of senses, coordination and many other. For these reasons, the use of theatre games in education has multiple beneficial effects.

This is how UNATC Junior appeared. The activities proposed within the project were structured in the form of theatre games workshops for children aged between 6 and 19, held by the Theatre Pedagogy MA students under the coordination of their teachers. The project was designed to allow children's parents and teachers to attend workshops, having the possibility to participate actively, so that children discover the joy of playing with the adults, thus generating a new form of communication.

The theoretical information, verified and acquired during the workshops in 2016, is included in the published works: *Theatre Games Handbook for Classes 0–IV*, written by Dana Rotaru, PhD Lecturer; *Theatre Games Handbook for Classes V–VIII*, written by Bogdana Darie, PhD Associate Professor, Romina Sehlanec (Doctorate) and Andreea Jicman (Master's Program in Theatre Pedagogy, 2nd Year of Study); *The Acting Candidate's Guide*, written by Associate Professor Mihaela Beiu.



**Editorial Board**

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Carmen STANCIU

Matei BRANEA

Alexandru BERCEANU

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Arhiva UNATC

**Print**

OLLIE GANG SHOP

2018–2019

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MINISTERUL EDUCAȚIEI NAȚIONALE

